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Ac Controller With Preferable Interface Using IOT

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ABSTRACT:

Alternative Current (AC) Controller integrated with an Internet of Things (IoT)-This project introduces an innovative system titled "AC Controller with Preferable Interface Using IoT", which enables smart automation and energy-efficient control of AC electrical appliances and lighting systems. The core objective is to address the limitations of traditional electrical systems that lack intelligent control, adaptive interfaces, and remote accessibility. The system is designed around a microcontroller with integrated Wi-Fi connectivity, allowing seamless communication between hardware devices and mobile or web-based user interfaces. Users can remotely monitor and control AC loads in real time, switch appliances ON or OFF, schedule operations, and adjust lighting brightness based on environmental conditions or personal preferences. A key feature of the system is its intelligent luminance management. By using sensors to detect ambient light, the system dynamically adjusts lighting levels to minimize energy waste without compromising comfort. Additionally, power-saving algorithms analyze usage patterns and deactivate idle devices, ensuring optimal energy consumption and reducing electricity bills. The controller's interface is intuitive and user-friendly, designed to support both residential and industrial applications. It enables users to customize device behavior, view energy statistics, and automate routine tasks. Overall, this project promotes sustainable energy use and contributes to the development of smart living environments by integrating modern IoT capabilities with conventional electrical infrastructure.

KEYWORDS: AC controller, IoT, smart interface, remote monitoring, energy efficiency, ESP32, solid-state relay, smart grid.

HIGHLIGHTS:

- **Project Objective:** To create an IoT-based system for smart, remote, and energy-efficient control of AC appliances and lighting systems.
- **Core Features:** Remote Control via web/mobile interfaces, Real-time Monitoring of appliance status and energy consumption, Automated Scheduling for AC loads and lighting systems, Intelligent Luminance Management using ambient light sensors (LDR).
- **Technology Used Hardware:** ESP8266/ESP32 microcontroller, Arduino Uno, LCD, TRIAC circuits, Software: Arduino IDE, Proteus for simulation, Arduino IoT Cloud, Firebase/MQTT, Interfaces: Mobile and web app built with HTML, CSS, JavaScript, Security: HTTPS, token-based authentication, fail-safe and watchdog timers.

INTRODUCTION:

The convergence of the Internet of Things (IoT) and embedded systems has brought forth a new era in automation, particularly in home and industrial energy management. As power demand continues to grow due to the proliferation of electrical and electronic devices, and environmental concerns intensify with global climate change, there is a pressing need to adopt smart, sustainable technologies that optimize energy consumption. Traditional AC electrical systems, while still widely used, are inherently limited in terms of flexibility, control, and efficiency. Most homes and industries still rely on basic manual switches and static configurations, which do not allow for remote control, automation, or intelligent decision-making based on real-time data. This technological gap between what is available and what is implemented in most infrastructure presents a compelling opportunity for innovation, especially in energy-conscious societies. The proposed system addresses these inefficiencies through a multi-faceted hardware and software solution. At its core is a microcontroller (such as the ESP8266, ESP32, or Raspberry Pi Pico W) equipped with Wi-Fi capabilities, which acts as the central control unit. This microcontroller is responsible for interfacing with multiple components: relays for switching AC loads, sensors for capturing environmental data such as light levels and motion, and communication modules for sending or receiving commands from user interfaces. Each of these components works cohesively to monitor and control devices intelligently.

PROBLEM DEFINITION:

In the current era of digital transformation and smart technology, traditional electrical systems continue to lag in terms of automation, efficiency, and remote accessibility. Despite the availability of advanced technologies, the majority of homes, offices, and industrial setups still rely heavily on conventional methods to control AC appliances and lighting systems. A major limitation of conventional systems is their inability to adapt to dynamic user requirements or varying ambient conditions. For instance, lighting systems often operate at a fixed brightness regardless of the time of day or the amount of natural light available. This leads to unnecessary power consumption and increased electricity bills. It must also support features such as remote control, intelligent luminance adjustment, automatic load management, and real-time monitoring to cater to both residential and industrial needs.

1. Safe and efficient switching of AC loads
2. A user interface that is intuitive and accessible via web or mobile platforms
3. Real-time feedback and control over internet-connected devices
4. Compatibility with existing electrical infrastructure
5. Scalability for future expansion in smart homes or industrial systems

This project aims to solve these issues by developing an IoT-enabled AC Controller with a Preferable Interface that brings intelligence, automation, and ease-of-use into the management of AC loads and lighting systems.

OBJECTIVE:

To design a cost-effective and compact AC controller using microcontroller-based architecture integrated with solid-state relays (SSRs) for safe and efficient switching of AC appliances. To implement IoT connectivity using Wi-Fi-enabled modules (e.g., ESP8266 or ESP32) for enabling real-time remote control and monitoring via internet-enabled devices. To develop a preferable user interface through mobile or web applications that provide intuitive control, real-time status visualization, and scheduling functionalities. To enhance user interaction and system usability by incorporating features such as notifications, fault detection, energy consumption tracking, and voice assistant integration. To ensure compatibility with existing electrical infrastructure, allowing easy deployment in homes or workplaces without significant rewiring or hardware modifications. To evaluate system performance in terms of response time, reliability, power handling, and user satisfaction under various load conditions and environments.

SUMMARY OF ISSUES:

- Lack of Remote Accessibility
- User-Unfriendly Interfaces
- Limited Monitoring and Feedback
- Inflexibility in Integration
- Mechanical Wear and Reliability Issues

EXISTING SYSTEM:

- **Traditional Manual Systems**– Moreover, these systems offer no interface for feedback or dynamic user control, making them inefficient in modern smart environments.
- **Basic Programmable Controllers**– Some systems utilize programmable logic controllers (PLCs), timers, or IR-based remotes for semi-automated AC control. While these offer a degree of automation.
- **Research-Based Prototypes**– Several academic and research projects have proposed IoT-enabled AC control systems using microcontrollers (such as Arduino or Raspberry Pi) paired with relay modules. While these are useful proof-of-concept models.

DISADVANTAGES:

- Dependence on Internet Connectivity.
- Security and Privacy Risks.
- Complexity in Setup for Non-Technical Users.
- Limited Load Handling Capacity.
- Maintenance and Technical Support.

PROPOSED SYSTEM:

- To overcome the limitations of traditional and existing electrical automation systems, we propose a comprehensive and scalable solution titled “AC Controller with Preferable Interface Using IoT.” This system integrates IoT technology with microcontroller-based hardware and

intelligent software to provide real-time control and adaptability in mind, the proposed system serves both residential and industrial environments.

- At the heart of the system lies a Wi-Fi-enabled microcontroller such as the ESP32 or ESP8266, which acts as the central control unit. It interfaces with multiple electrical components — such as relays for load switching, light-dependent resistors (LDRs) for ambient light sensing, motion detectors for occupancy detection, device control from anywhere using a smartphone or web browser.
- In addition to automated lighting, the system offers intelligent load control of AC appliances such as fans, air conditioners, and other high-power devices. The microcontroller activates or deactivates these loads based on user commands, sensor feedback, or scheduled routines.

ADVANTAGES:

- Remote Accessibility and Control.
- Real-Time Monitoring and Feedback.
- User-Friendly Interface.
- Energy Efficiency and Scheduling.
- Improved Safety and Reliability.
- Scalability and Flexibility.

SYSTEM REQUIREMENT SPECIFICATION:

The Arduino project started at the Interaction Design Institute Ivrea (IDII) in Ivrea, Italy. At that time, the students used a BASIC Stamp microcontroller at a cost of \$100, a considerable expense for many students. In 2003 Hernando Barragán created the development platform Wiring as a Master's thesis project at IDII, under the supervision of Massimo Banzi and Casey Reas, who are known for work on the Processing language. The project goal was to create simple, low-cost tools for creating digital projects by non-engineers. The Wiring platform consisted of a printed circuit board (PCB) with an ATmega168 microcontroller, an IDE based on Processing and library functions to easily program the microcontroller. In 2003, Massimo Banzi, with David Mellis, another IDII student, and David Cuartielles, added support for the cheaper ATmega8 microcontroller to Wiring. But instead of continuing the work on Wiring, they forked the project and renamed it Arduino. Early arduino boards used the FTDI USB-to-serial driver chip and an ATmega168. The Uno differed from all preceding boards by featuring the ATmega328P microcontroller and an ATmega16U2 (Atmega8U2 up to version R2) programmed as a USB-to-serial converter. LCDs are used in a wide range of applications including computer monitors, televisions, instrument panels, aircraft cockpit displays, and signage. They are common in consumer devices such as video players, gaming devices, clocks, watches, calculators, and telephones, and have replaced cathode ray tube (CRT) displays in most applications. They are available in a wider range of screen sizes than CRT and plasma displays, and since they do not use phosphors, they do not suffer image burn-in. LCDs are, however, susceptible to image persistence. The ESP8266 is a 32-bit RISC-based microcontroller with an integrated Wi-Fi module. Espressif designed this chip with the goal of providing a low-cost yet highly functional platform for embedding wireless internet connectivity into everyday devices. This chip offers a combination of Wi-Fi communication, processing power, and a flexible input/output interface, all packed into a small form factor, making it ideal for embedded systems and IoT devices.

SYSTEM ARCHITECTURE:

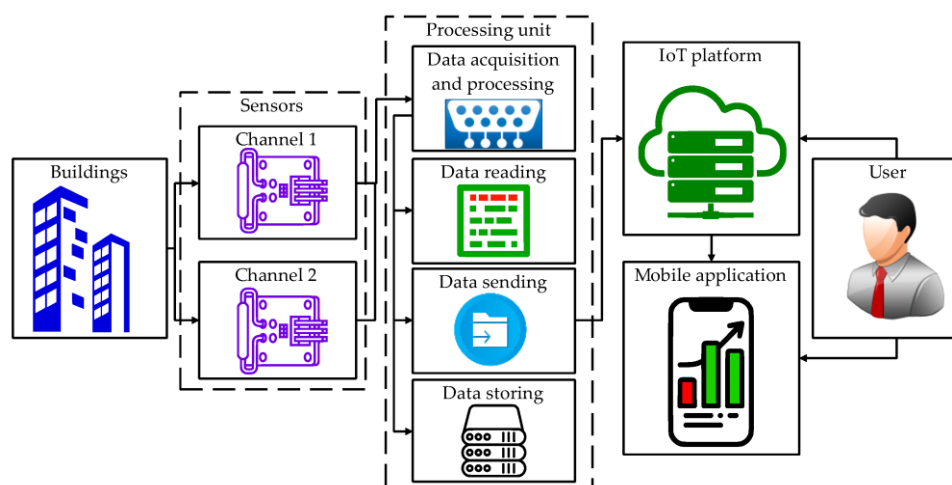
HARDWARE REQUIREMENT:

- Arduino UNO
- LIQUID CRYSTAL DISPLAY
- AC Motor Drive
- NODEMCU (ESP8266)
- Triac Circuit
- Step-Down Transformer and Rectifier
- Power Supply Unit

SOFTWARE REQUIREMENT:

- ARDUINO IDE
- Proteus VSM (Virtual System Modelling)
- Arduino IoT Cloud

SYSTEM ARCHITECTURE:



PROCEDURE:

- Identify the need for a remotely accessible AC controller in smart homes or industries.
- Analyze existing solutions and their limitations in terms of accessibility, safety, and energy efficiency.
- Define system objectives, such as remote monitoring, real-time control, and a customizable interface.
- Design a modular system architecture with the following components.
- Create flowcharts and block diagrams to visualize the system workflow.
- Select and integrate hardware components.
- Assemble circuit on breadboard/PCB and ensure proper isolation between high and low voltage components.
- Develop firmware using C/C++ (Arduino IDE or PlatformIO).
- Implement sensor data acquisition, threshold analysis, and relay control logic.
- Use IoT protocols such as MQTT or HTTP for communication with the cloud.
- Analyze real-time performance metrics (response time, energy usage).
- Document observed issues, user experience data, and improvement areas.
- Prepare system documentation, diagrams, and user manuals.

CONCLUSIONS:

In conclusion, this project offers a practical, smart solution for managing AC loads and lighting systems, aligning with the growing need for energy-efficient technologies. By leveraging IoT and automation, the system helps users monitor their energy consumption and reduce unnecessary wastage, leading to lower electricity bills and a smaller carbon footprint. The system's flexibility, cost-effectiveness, and ease of use make it a promising tool for households, commercial buildings, and industrial environments, marking a significant step toward smarter and more sustainable living. Looking to the future, there are several exciting opportunities for expansion and improvement. The system can be enhanced by incorporating machine learning algorithms to better predict usage patterns and adjust energy consumption based on individual preferences or historical data. Additionally, further integration with smart home devices and voice-controlled assistants (such as Alexa or Google Assistant) can improve user interaction and create a fully automated smart living environment. Advanced features like cloud-based data storage for long-term energy tracking, predictive maintenance, and integration with renewable energy sources (such as solar or wind) can also be explored to make the system even more efficient and sustainable. As technology continues to evolve, the potential for expanding the system's capabilities to accommodate more complex and diverse applications is vast, making it an essential component of the smart cities and smart grids of the future.

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