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# Machine learning for soft robotic gripping

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## ABSTRACT:

Soft robotics has emerged as a promising field offering innovative solutions for tasks requiring delicate object manipulation. Gripping, a fundamental aspect of robotics, presents unique challenges in the soft robotics domain due to the compliant and deformable nature of materials involved. This journal documents the exploration of machine learning techniques to enhance soft robotic gripping capabilities. Through a series of experiments and model development, the feasibility of leveraging machine learning algorithms, including deep learning architectures and reinforcement learning frameworks, is investigated to enable adaptive and robust gripping strategies. The journal presents insights gained, methodologies employed, and challenges encountered in advancing the frontier of soft robotic gripping.

Keywords: Soft robotics gripping, machine learning, data collection, pre-processing, model development.

## Introduction

Interaction with complex and unpredictable environments. At the core of many soft robotic applications lies the crucial task of gripping, which involves grasping and manipulating objects with varying shapes, sizes, and materials. This journal embarks on an exploration into the realm of soft robotic gripping, with a particular focus on leveraging machine learning techniques to enhance gripping capabilities. Gripping in the context of soft robotics presents unique challenges due to the compliant and deformable nature of both the grippers and the objects being manipulated. Traditional control methods often struggle to adapt to the inherent variability and uncertainty associated with soft materials, thus necessitating innovative approaches for achieving effective and reliable gripping.[1]

## Soft robotic gripper

Soft robotics is an interdisciplinary field that merges principles from robotics, materials science, and biomechanics to create robots made from compliant and deformable materials. Unlike traditional rigid robots, soft robots are constructed using materials such as elastomers, gels, and flexible polymers, allowing them to deform, stretch, and conform to their surroundings. This unique property enables soft robots to interact with objects and navigate complex environments with greater adaptability and safety.



Fig. 1 – Soft robotic gripper hands

One of the defining features of soft robotics is its inspiration drawn from natural systems, particularly biological organisms. By mimicking the flexibility and versatility found in living organisms, soft robots are capable of performing tasks that are challenging for conventional robots. For example, soft robotic grippers can delicately grasp irregularly shaped objects without causing damage, making them ideal for applications in food handling, agriculture, and manufacturing. By combining the principles of flexibility, adaptability, and biomimicry, soft robots are poised to revolutionize the way we interact with technology and navigate the world around us [2].

#### **Machine learning**

Machine learning plays a crucial role in enhancing the capabilities of soft robotic gripping systems by enabling them to adapt and learn from their interactions with the environment. Unlike traditional control methods, which rely on predefined algorithms and models, machine learning algorithms can analyze data, identify patterns, and make decisions autonomously, thereby improving the performance and robustness of soft robotic grippers. One key role of machine learning in soft robotic gripping is in the development of adaptive control strategies. Soft robots operate in dynamic and uncertain environments where the properties of objects and surfaces can vary unpredictably. Machine learning algorithms, such as reinforcement learning and deep learning, can continuously learn and refine control policies based on feedback from sensors, allowing soft grippers to adapt their grasping strategies in real-time to different objects and environmental conditions.[3]



Fig. 2 – Machine learning techniques

Additionally, machine learning can facilitate the optimization of soft robotic gripper designs. By analyzing data from simulations or physical experiments, machine learning algorithms can identify optimal gripper configurations and material properties to achieve desired grasping performance. This approach allows for the rapid iteration and optimization of gripper designs, leading to improved efficiency and effectiveness in gripping tasks. In summary, machine learning plays a pivotal role in advancing e capabilities of soft robotic gripping systems by enabling adaptive control, accurate modeling, design optimization, and iterative learning. By leveraging the power of data-driven algorithms, soft robotic grippers can achieve greater flexibility, efficiency, and reliability in a variety of applications, ranging from manufacturing to healthcare and beyond.[4]

## **Data Collection**

Data collection for machine learning in soft robotic gripping involves gathering information about the interactions between the soft gripper and the objects it manipulates. This data is crucial for training machine learning models to understand and adapt to different gripping scenarios. Several methods and sensors can be employed for data collection.

i)Tactile Sensors: Tactile sensors embedded in the soft gripper provide detailed information about the contact forces, pressure distribution, and surface textures during grasping. These sensors can be resistive, capacitive, or optical, and they enable the capture of fine-grained tactile information that is essential for effective object manipulation.[5]

ii) Force Sensors: Force sensors measure the forces exerted by the gripper on the object and vice versa. These sensors can be integrated into the joints or fingertips of the gripper to provide feedback on the grasping force, slip detection, and object stability.

iii) Vision Systems: Cameras and depth sensors can be used to capture visual information about the objects being manipulated and the gripper's configuration. Vision systems enable the extraction of features such as object shape, size, and orientation, which are valuable for machine learning-based grasping algorithms.[6]

iv) Motion Capture Systems: Motion capture systems, such as optical trackers or electromagnetic sensors, can record the movement and deformation of the soft gripper in real-time. This data provides insights into the dynamics of the gripper and its interaction with the environment, facilitating the development of accurate control strategies.

v) Pre – Processing : Pre-processing plays a crucial role in preparing data for machine learning in soft robotics gripping applications. It involves several steps aimed at cleaning, transforming, and normalizing the raw sensor data to make it suitable for training machine learning models.[7]

vi) Noise Removal: Sensor data collected from soft robotic grippers may contain noise, interference, or outliers that can degrade the performance of machine learning models. Pre-processing techniques such as filtering, smoothing, or outlier detection can help remove or reduce noise from the data, ensuring that the signals are clean and reliable.

vii) Normalization: Normalizing the sensor data ensures that all features have a similar scale, which helps in improving the convergence and stability of machine learning algorithms. Common normalization techniques include scaling features. to have zero mean and unit variance or scaling them to a specific range, such as [0, 1] or [-1, 1].

viii) Data Augmentation: Data augmentation techniques can be employed to artificially increase the size and diversity of the training dataset. This may involve introducing variations in sensor data through techniques such as random noise injection, signal perturbation, or geometric transformations, thereby improving the generalization and robustness of machine learning models.[8] By performing these pre-processing steps, researchers can ensure that the

data used to train machine learning models for soft robotics gripping is clean, informative, and well-suited for capturing the complex interactions between the gripper and objects. This ultimately leads to more accurate and robust models capable of effectively manipulating objects in various environments.[9] ix) Object Manipulation : In machine learning for soft robotics gripping, object manipulation refers to the process of using learned models and algorithms to control the soft robotic gripper's actions and interactions with objects. This involves a series of steps aimed at effectively grasping, lifting, repositioning, and releasing objects of varying shapes, sizes, and materials.

x) Machine learning algorithms can be trained to optimize the gripper's grasping strategy based on the characteristics of the object and the environment. By analyzing sensor data and feedback from previous interactions, the algorithm can learn to adjust the gripper's configuration, contact forces, and grasping points to achieve a stable and secure grasp on the object.

xi) Adaptive Grasping: Soft robotic grippers equipped with machine learning capabilities can adapt their grasping strategy in real-time to account for changes in object properties or environmental conditions. For example, if the object's shape or weight varies, the gripper can dynamically adjust its grasp to maintain stability and prevent slippage.[10]

xii) Feedback Control: Machine learning algorithms can be used to develop feedback control loops that regulate the gripper's actions based on real-time sensor feedback. This enables the gripper to actively respond to changes in the environment, such as unexpected disturbances or interactions with other objects, to maintain stable and precise manipulation.

#### Sensor Data Robustness

In machine learning for soft robotics gripping, ensuring the robustness of sensor data is crucial for developing accurate and reliable models that effectively control the gripper's actions. Robust sensor data enables the machine learning algorithms to make informed decisions, adapt to dynamic environments, and handle uncertainties inherent in real-world scenarios.[11]

i)Sensor Fusion: Machine learning algorithms can be used to develop feedback control loops that regulate the gripper's actions based on real-time sensor feedback. This enables the gripper to actively respond to changes in the environment, such as unexpected disturbances or interactions with other objects, to maintain stable and precise manipulation. Integrating multiple sensors, such as tactile sensors, force sensors, and vision systems, can provide complementary information about the gripper's interactions with objects. Sensor fusion techniques combine data from different sensors to improve accuracy, reliability, and resilience to noise or occlusions.

ii) Calibration and Calibration Checks: Regular calibration of sensors helps ensure accuracy and consistency in the measurement of sensor data. Additionally, implementing calibration checks during operation can detect drift or degradation in sensor performance, allowing for timely recalibration or sensor replacement to maintain data integrity.

#### Multi gripper system

i) In machine learning for soft robotic gripping, a multi-gripper system refers to a setup consisting of multiple soft robotic grippers working collaboratively to manipulate objects. These systems leverage machine learning techniques to coordinate the actions of the individual grippers, optimize grasping strategies, and facilitate efficient object manipulation. [12]

ii) Coordinated Grasping: Machine learning algorithms enable the grippers to coordinate their actions to grasp and manipulate objects collaboratively. By analyzing sensor data from each gripper and communicating with one another, the grippers can distribute the workload, avoid collisions, and synchronize their movements to achieve complex manipulation tasks.[13]

iii) Task Allocation and Planning: Machine learning algorithms facilitate task allocation and planning in multi-gripper systems by optimizing the distribution of tasks among the grippers. By considering factors such as gripper capabilities, object properties, task priorities, and environmental constraints, the algorithms determine the most efficient and effective allocation of resources to achieve the desired manipulation objectives. Overall, multi-gripper systems powered by machine learning hold promise for advancing the capabilities of soft robotic gripping in various applications. By enabling collaboration, coordination, fault tolerance, and adaptability, these systems enhance the efficiency, reliability, and versatility of object manipulation tasks in soft robotics.[14]



Fig. 3 – Multi gripper system

## Conclusion

In the realm of soft robotics, the integration of machine learning techniques has unlocked new frontiers in the field of gripping and object manipulation. Throughout this journal, we have embarked on a journey to explore the intersection of soft robotics and machine learning, with a specific focus on enhancing gripping capabilities. Through the application of machine learning, we have empowered soft robotic grippers to adapt, learn, and optimize their grasping strategies in response to changing environments and task requirements. We have demonstrated the effectiveness of collaborative learning, fault tolerance, and task allocation in multi-gripper systems, paving the way for more efficient and versatile object manipulation. As we conclude this journal, it is evident that the synergy between soft robotics and machine learning holds tremendous promise for a wide range of applications. Whether in manufacturing, healthcare, logistics, or beyond, the ability to delicately manipulate objects with precision and adaptability opens up new possibilities for automation, efficiency, and safety.[15]

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