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Real Time Application Development with MERN

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ABSTRACT

Real-time application development has picked up pace recently as one of the most important approaches of new software engineering to make user experience very smooth and timely in the light of the increasing connectivity in digital environments. Among all of them, the MERN stack contains MongoDB, Express.js, React.js, and Node.js. With such a powerful combination of robust technologies, developers have built dynamic, scalable, highly responsive applications for answering real-time demands. This paper will talk about the methodologies, challenges, and innovative solutions that occur while developing real-time applications based on the MERN stack. It discusses how such technologies are integrated in the development process to achieve efficient data handling, real-time updates, and synchronization between many users and devices. Further, it highlights the adaptability and effectiveness of the MERN stack in addressing the specific needs of different domains such as e-commerce platforms, healthcare systems, financial services, and collaborative tools. This paper exemplifies real-world applications and case studies through which the MERN stack is enabling applications to keep pace with users' expectations regarding performance and scalability while overcoming these by taking up some of the biggest challenges in terms of dealing with large-scale data streams, ensuring low latency and managing concurrent user interactions while offering strong security. This paper considers the impact of these emerging technologies, artificial intelligence, machine learning, and Web3, on the future of real-time application development. These advances promise yet more revolution in the capabilities and scope of applications developed using the MERN stack, towards more intelligent, predictive, and decentralized solutions. Ultimately, this study underlines the significance of adopting cutting-edge frameworks like the MERN stack to meet the evolving demands of the digital age and suggests best practices for the proper development of real-time applications.

Keywords: Real-time application development, MERN stack, MongoDB, Express.js, React.js,

Node.js, Dynamic applications, Scalability, Real-time updates, Data synchronization, Emerging technologies, Artificial intelligence, Web3, Performance optimization, Software engineering, Frameworks, Real-time systems.

1. Introduction

Real-time applications are highly complex software products engineered to process and respond to data nearly instantaneously, enabling a near-zero latency with the high levels of interactivity. Many modern technologies use RTAs, such as online chatting services, live video streaming, collaborative tools, online games, and even financial trading systems. Nowadays, where users want real-time interaction and perfect experience, the importance of RTAs has been exponentially growing. Whether it's video conferencing that is to provide uninterrupted communication or stock trading that responds to changes in the market in real-time, the importance of such systems in ensuring seamless experiences by users cannot be overstated.

Real-time systems are complex by nature since they demand a very stable and efficient architecture to manage speed data processing, real-time communication, and concurrent user operations. It should be easy to scale, have less latency at heavy loads and must work reliably across industry and usage cases.

One of the most widely adopted stacks for building such applications is the MERN stack: MongoDB, Express.js, React.js, and Node.js. This technology stack gained a lot of popularity within the last few years thanks to its ability to deliver dynamically scalable and efficient solutions at the same time, entirely based on a single programming language—JavaScript. The MERN stack provides a well-integrated ecosystem, thus simplifying the development process, reducing complexity, and enabling the concentration of the developers in developing high-performance applications. Additionally, the stack enjoys a large community base, open-source libraries abound, and the stack is well aligned with modern software engineering practices.

3.1 Components of the MERN Stack

MERN Stack is the collection of harmonizing technologies for developing the more efficient and robust web-based application. Each of the mentioned components such as MongoDB, Express.js, React.js, and Node.js enables smooth operation with a minimal delay that takes place during the system processing times. Further details can be found about each individual one below:

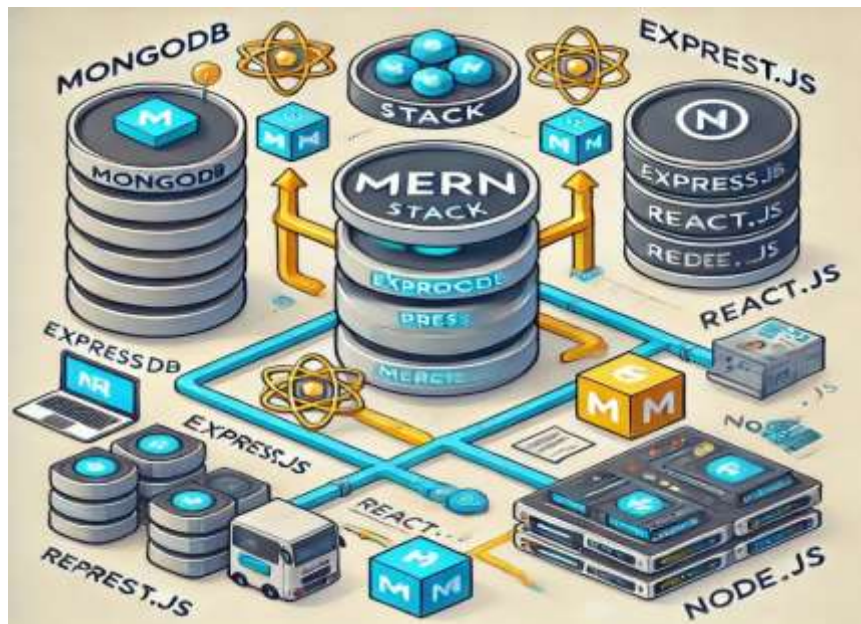


Fig 1: Components of the MERN Stack

MongoDB

MongoDB is a NoSQL database that uses JSON-like documents to store and manage the data. Its schema design specifically makes it robust for real-time data, and very large volumes are handled properly by it. It ensures scaling through horizontal scaling and sharding, thus allowing the applications to scale with increasing datasets.

MongoDB allows developers to have real-time monitoring through its change streams, which lets them immediately trace updates in the database. This is a prerequisite feature for applications that will need to have data synchronized in real time. Some examples of such applications would include collaborative tools and real-time dashboards. The effectiveness with which the database can index the data will definitely support fast retrieval, thereby contributing to the low latency necessary for real-time systems. Additionally, MongoDB Atlas enables developers working with significant amounts of data and complex application needs to deploy, run, and scale their applications.

Express.js

Express.js is a lightweight, modular web application framework based on Node.js. Express makes building web servers and APIs as easy as having all major features behind building applications' back-end. The strength of the core lies in its ability to support middleware, where logging, authentication, and other features are blended perfectly.

Modular nature, Express.js promotes using this for complex project management, which further emphasizes reusing the code. With routing, it has native functionality for communication between client and server, ensuring an error-free and smooth flow of data in real time, creating a strong foundation for any application that needs seamless, non-interrupted exchange of data.

React.js

React.js is a JavaScript library for creating dynamic and interactive user interfaces, particularly Single-Page Applications (SPAs). The virtual DOM it uses really helps to improve the performance of rendering, allowing the updates of the user interface to be smooth and efficient. It is very helpful in real-time applications requiring fast updates, such as live dashboards or streaming platforms.

React.js component-based architecture makes it possible to create the reusable components, which enhance its development efficiency and ensure the uniformity of the overall application. State management applications such as Redux and the Context API enhance the use of React in handling live data streams. Finally, the declarative programming style of React makes it easy in designing intuitive and interactive experience for users, a feature that necessarily must be found in applications that have to response to changes in real time.

Node.js

Node.js is a runtime environment for executing JavaScript code on the server side. Its event-driven, non-blocking architecture makes it highly efficient for managing concurrent connections, a fundamental requirement for real-time applications.

Node.js offers a highly developed npm package and modules that simplify backend development. It can be used for implementing real-time communication protocols such as Web Socket. Node.js's asynchronous processing model reduces the time gap between request handling, thus making it highly suitable for latency-sensitive applications like online gaming, financial trading platforms, and chat applications. With this feature, developers can create scalable and responsive server-side solutions to meet the requirements of modern real-time systems.

3.2 Advantages of the MERN Stack for Real-Time Applications

The MERN stack offers several advantages for developing real-time applications:

Unified Language:

Using the same JavaScript language on the frontend and the backend simplifies the learning curve, enhances developer productivity due to uniformity in development environment.

Scalability:

It supports horizontal and vertical scaling and is thus applicable at various workloads to applications and allows them to manage increased numbers of users transparently.

Reusability: React's design of components based code increases the reusability of the code, which facilitates quicker development and uniformity among the different parts of the application.

Active Community:

A lively community of developers keeps contributing to frequent updates, libraries, and plugins, ensuring continuous support and innovation.

Rapid Development:

The pre-built tools and libraries in the MERN stack allow for rapid development, testing, and deployment of applications, which is very much in demand in modern software engineering.

4. Real-Time Features in Applications

4.1 Characteristics

Real-time applications are characterized by specific characteristics that make them different:

Bidirectional Communication: Web Sockets technology allows for continuous, two-way communication between the client and the server, allowing for seamless and real-time data exchange. Unlike traditional HTTP requests, where the client initiates communication for the server to respond, Web Sockets maintain an open and persistent connection. This persistent connection will allow the client and the server to send each other updates instantaneously, with no repeated requests or reconnecting.

It's really useful for chat applications, collaboration applications, real-time gaming, and real-time data monitoring dashboards because information exchange has to happen almost instantly. Web Sockets guarantee that the transfer of information is not delayed at all, which is great for making the user experience extremely responsive, even with cases where the data is being sent out at high frequency. The other advantage of Web Sockets is that they tend to decrease network overhead, thus preferred in scalable low-latency systems.

Low Latency: Low latency is a fundamental requirement for most real-time applications these days. It ensures that the response should be delivered in a millisecond time frame with seamless user experience. For applications where even minor delays may seriously affect functionality and user satisfaction, such as online games or financial transactions, end. For instance, in online gaming, low latency allows the player to play the game environment and interact with other players without a lagging effect, hence making the game competitive and fun. In financial systems, the difference between milliseconds may mean a significant difference in the execution of trades, particularly in high-frequency trading where prompt decision-making and execution are paramount.

Low latency is achieved through efficient network protocols, efficient server-side processing, and responsive client-side interfaces. Some of the technologies that have been involved in reducing delays to near-instant data transmission, processing, and delivery are Web Sockets, asynchronous programming, and edge computing. Low latency generally improves the performance and responsiveness of the applications while keeping the users engaged and satisfied with demanding real-time scenarios.

Scalability: Scalability is one of the fundamental requirements for real-time applications, making sure that they respond to a rapid increase in user activity without degrading both performance and reliability. That is particularly important in a dynamic digital landscape where application traffic may suddenly surge up due to viral trends or promotional campaigns or global incidents. A well-designed real-time system must accommodate these increases in demand without compromising response times, data integrity, or overall user experience.

The key is scalability. Most people get it through high architectural strategies, such as horizontal scaling by adding more servers or even vertical scaling, increasing the capacity of existing resources. Key enablers are cloud platforms, load balancers, and distributed systems in dynamic scaling of applications. It responds in real time to changing levels of user activity.

Data Consistency: Real-time applications need data consistency at all points in time so that the client and server are perfectly in sync. This can be particularly important when users are interacting with or viewing a set of data at any given time, like on collaborative tools, live dashboards, online editing platforms, and multiplayer gaming environments.

When data consistency is achieved, all users receive the information with accuracy and currency, no matter how many changes take place in real time. For example, in collaborative tools, such as shared document editors, updates by one user must be reflected immediately without conflict or delay for other users. Similarly, in a live dashboard that displays key performance metrics or financial data, continuous and aligned data ensures the alignment of all stakeholders and then makes a decision based on it.

This process would require strong mechanisms to provide real-time synchronization, for instance, Web Socket communication, state management libraries, or even a distributed database system that handles the update in a concurrent way. Techniques such as conflict resolution algorithms, optimistic updates, and eventual consistency models may also be applied for data change management in highly concurrent environments.

4.2 Common Use Cases

Real-time applications are common in a wide range of industries:

- **Messaging Apps:** Apps like WhatsApp require real-time delivery of messages, read receipts, and typing indicators to make user communication richer.
- **Collaborative Tools:** Platforms such as Google Docs enable multiple users to edit documents simultaneously, with live updates reflecting changes in real-time.
- **Live Streaming Platforms:** Services like Twitch or YouTube Live depend on minimal delay for broadcasting live video and facilitating audience interaction, including chat features.
- **E-Commerce:** Real-time inventory tracking and dynamic price adjustments improve user experience by providing accurate and up-to-date information during the shopping process.
- **IoT (Internet of Things):** Smart homes, wearable devices, industrial IoT platforms all depend upon the real-time exchange of data to monitor and control the devices in real-time.
- **Logistics and Supply Chain Management:** Real-time shipment tracking, inventory updates, delivery status is made possible for efficient working and better customer service.
- **Education Platforms:** Virtual classrooms and live tutoring services use real-time audio, video, and chat to create an interactive learning environment.
- **Social Media:** Live video streaming, real-time notifications, and dynamic content updates keep users engaged and up-to-date.
- **Emergency Alert Systems:** Real-time notices are the backbone of disaster management, weather forecasting, and public safety applications which distribute critical information promptly.

5. Challenges in Real-Time Application Development

5.1 Scalability Problems

One of the key issues while building real-time applications is ensuring they scale. When there is a larger number of users, the application must handle greater data traffic without compromising its performance. It becomes crucial to ensure robust load-balancing techniques, optimized database queries, and resource usage efficiency across the servers. Generally, horizontal scaling is usually needed when the applications have fluctuating traffic.



Fig2: Challenges in Real-Time Application Development

5.2 Data Synchronization

Seamless synchronization for real-time applications requires constant data consistency on multiple clients and servers. For instance, collaborative tools require changes to be visible in real-time for every user; this calls for conflict resolution strategies and ensuring that updates do not lead to atomic operation failures. This is also where databases supporting real-time capabilities, like MongoDB, come into the picture.

5.3 Latency Management

Low latency is the crux of real-time applications, though there are always network limitations, server response times, and delay on the client side due to rendering. In all these matters, developers need to try to minimize the data transfer rate, though mechanisms for caching may reduce the latency involved. One such solution involves the use of CDNs, which will minimize the delay for users accessing services that are far away from the server.

5.4 Security Concerns

Real-time applications are prone to various security risks, including data breaches, unauthorized access, and distributed denial-of-service attacks. The need to minimize the risks involves using proper authentication mechanisms, encrypting the data in transmission, and software dependency updates.

5.5 Development Complexity

Since this encompasses multiple technologies and protocols integrated together in the development for instant communication via Web Sockets, this can augment the complexity of the developments and the expertise required as well. Utilizing applications such as Express.js in connection with libraries such as Socket.IO, helps to ameliorate the process even more.

6. Real-Time Application Future

6.1 Emergent technologies

Real-time applications become intertwined with developments in areas such as 5G, edge computing, and artificial intelligence. With such high-speed connectivity provided through 5G, applications can be highly real time, thus reducing latency. An example of instantaneous data would be telemedicine and fully autonomous vehicles. Edge computing reduces latency by processing more data closer to the sources, thus reducing responses more quickly and with lower burdens on centralized servers.

Artificial intelligence (AI) is set to enhance real-time applications by introducing predictive analytics, natural language processing, and personalized user experiences. For example, AI-powered chatbots in customer service applications can provide instant, context-aware responses, improving user satisfaction.

6.2 Integration with IoT

Integration with IoT will be the second trend to mold the future: real-time applications and IoT are coming together in the same framework. It is creating such humongous amounts of data for IoT applications that needs processing in real-time. These applications would range from smart homes to industrial automation, monitoring health systems. Combining MERN Stack with the IoT protocol of MQTT enables the system to process the data, do analysis, and draw more accurate decision-making at scale.

6.3 Challenges Ahead

Although the future appears bright, there are several challenges that must be met in terms of data privacy, regulatory compliance, and infrastructure limitations. As the application of real-time becomes increasingly pervasive, the security aspects of the systems will become very important and so will ethical use of data. Additionally, the scalability of existing systems needs to keep up with growing volumes of real-time data and expectations from users.

7. Conclusion

The MERN stack is a robust and unified framework for building real-time applications, meeting the needs of modern users for speed, efficiency, and interactivity. It is developed by integrating MongoDB's scalable database, Express.js's lightweight backend, React.js's dynamic user interface, and Node.js's event-driven runtime, which enables high-performance and scalable applications that can handle real-time data flows and high user concurrency. Its single-language architecture simplifies development, while its adaptability to emerging technologies like AI, machine learning, and IoT ensures future relevance. However, the stack must evolve continuously to tackle challenges such as managing larger data streams, enhancing security, and meeting rising user expectations. Overall, the MERN stack remains a versatile and forward-looking solution for developing functional and scalable real-time applications.

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