



VibraNav: Haptic Feedback Blind Companion Navigation

DEVESH SINGH RAWAT¹, HARSH RAJ¹, DHIRAJ KUMAR¹, BHANU MITTAL¹, Dr. AKHIL PANDEY², Dr. VISHAL SHRIVASTAVA^{2 3}

B.TECH. Scholar¹, Professor^{2,3},

Computer Science & Engineering

Arya College of Engineering & I.T. India, Jaipur

²vishalshrivastava.cs@aryacollege.in, ³akhil@aryacollege.in

ABSTRACT

VibraNav is a hardware navigation system that has been proposed to offer real-time obstacle detection and haptic feedback to support blind users. Ultrasonic and infrared sensors are used in such a manner that the obstacles are detected at various distances and heights and vibration motors are used to warn in an intuitive way. Because of cost-effectiveness, mobility, and ease of implementation, VibraNav is employed as an affordable solution to offer mobility and security in different applications. System architecture, design process, component selection, implementation, and test, and result, and potential for future growth are taken into account in this paper.

Introduction

Background

Blindness is a very sensitive topic to the blind. Nearly 285 million from the total global population are blind barring loss of mobility are their greatest challenges. Such conventional devices such as canes

and guide dogs, though partially effective, are less effective in detecting obstacles of mixed height. They are neither tactile nor. Where there has been a tendency to lean in the direction of vulnerability to sound environments, the sound-based solutions fail. Tactile feedback or touch-based feedback—is thus a suitable solution.

Problem Statement

You would need a fantastic, realtime system of instructions that would be able to detect obstructions in several dimensions and provide feedback to the user in a discreet, natural way. It must be low-weight, low-cost, and extremely flexible so it would be able to communicate with the needs of many people.

Objective

The aim of this project is to develop and design an infrared and ultrasonic sensor based haptic feedback navigation aid wearable device called VibraNav for safe wearers' navigation and obstacle detection.

Scope

The scope of this paper is directly related to the prototype development of VibraNav, testing, and evaluation. Sensor integration, feedback mechanisms, ergonomics design, cost, and future implications are discussed in the paper.

Literature Review

Existing Technologies

There are many assistance to navigation aids that can range from a white cane to high-tech GPS-style aids and computer vision. The white cane would be able to detect objects best at the length of the arm and on the floor, say. Cost, availability, and need would be guide-dog dependent. Wearable technology and smart canes are some of the technologies which tried to seal this loophole but are not realistic and affordable enough to use.

Haptic Feedback Navigation

Haptic feedback equally has its acceptances as it is intuitive and silent modality. They include vibrating belt, touch gloves, and intelligent shoes. Human beings are innovative and accommodating with vibratory information by use of experiments and therefore it is a suitable medium for warning obstacles.

Sensor-Based Obstacle Detection

Ultrasonic sensors rely on time of flight of sound waves to and from the object and are thus a basic sensor to employ. They can be utilized as a measuring device for distance and can provide. Infrared sensors use objects as heat and proximity and can be used in combination and provide a stable and efficient system.

Limitations of existing solutions

They suffer mainly with outdoor un usability, lack of process feedback to intrinsic users, limited view area, and phantom alarms. Cost and portability are the other issues as well.

Comparison

Relative cost, accuracy, portability, useability, and comparison in terms of maintenance for 10 newer assistive technology has been done. VibraNav is highest cost and least portable, and the remaining visionbased systems are ecologically more adaptive at manyfold higher cost.

System Structure

Overview

Modular, wearable system. Pan array sensor and matrix vibration motor across a 180-degree span of space. Real-time data output and range and position output from the barrier by control circuitry driven by a microcontroller.

Subsystems Hardware

- **Microcontroller (Arduino Nano):** Motor control and sensor signal processing.
- **Ultrasonic Sensors (HCSR04):** Near-medium-range and far-range barriers.
- **Infrared Sensors:** Edge clearance and near-range sensing aid.
- **Vibration Motors:** Strength and location feedback.
- **Battery (7.4V Li-Po):** Wearable, rechargeable.
- **Haptic Driver:** Manages motor signals.
- **Enclosure and Straps:** Lightweight, ergonomic enclosures for wear.

3.3 Software Components

- **Firmware (C/C++):** Reads from sensors, calculates distances, turns motors on and off.
- **Feedback Algorithm:** Translates data from obstacles into useful vibrations.
- **Calibration Routines:** Guarantees consistent performance across environments.

System Diagram

[Microcontroller diagram with motors and sensors]

Connectivity and Communication

Phone to application mapping by phone is attained by providing Bluetooth/Wi-Fi module interfaces and GPS module interfaces for outdoor deployment.

Design Methodology

Sensor Placement and Calibration

Waist-mounting through wristmounting makes it able to sense range of user reach. Angular orientation is used by multi-direction sensing. Barriers at floor-level (skirt level), mid-level (table top), and ceiling-level (door frames) are sensed.

Feedback Mapping

Direction and amplitude of vibration transmit information directly:

- Vibration degradation: Floorobstacle < 2–3 meters
- Mid-vibration: 2–1 meter
- Intensive vibration signal: < 1 meter

Left-to-right direction allows one to make the correct action, i.e., continuous right turn on left motor activation.

4.3 Obstacle Type Classification Algorithm

Obstacles are classified on the basis of:

- Height (low, mid-level, high)
- Type (static/dynamic in case of future ML integration)
- Proximity (real-time calculated)

Ergonomic Design

3D printed at the top for optimal weight and expense. Adjustable straps that can fit various body types.

Power Management

Automatic shutdown on extended periods of inactivity of over 10 minutes, sleep mode, voltage regulation, and power conserving. 4.6 Safety and Fail-Safes

Level-alarm buzzer in case of failure or hardware disconnect to avoid the user depending on a malfunctioning system.

Implementation

Prototype Development

Three prototypes were built with improved sensor mounting, comfort, and battery life. Field prototype testing was performed with volunteers.

Circuit Design

All the modules are mounted on a specially designed PCB where they are kept in the best possible state. Power consumption and heat dissipation were well planned.

Programming of Software

Programming was done using Arduino IDE. Firmware consists of:

- Proper reading of sensor with timer interrupt-based
- Sensor accuracy with PIDfiltering-based accuracy
- Low-battery warning warning

alerts

5.4 Breakdown of Costs - Arduino Nano: \$5

- Sensors (4x): \$8

Vibration Motors (4x): \$6

- Battery and Charging: \$5
- Miscellaneous (PCB, straps, enclosure): \$6

Total: ~\$30

Order and Production of Parts

Parts were selected with universal availability for reproducible simplicity. Parts list and bill of materials is provided.

3D Printing Information

The case was printed using PLA on an FDM printer with a thickness of 1.2mm for ruggedness. Open-source STL files are provided.

Testing and Results

6.1 Test Environments

- Indoor locomotion in rooms and corridors - Outdoor under pillars, benches, and trees
- Noisy and mixed lighting environments
- Low-reflectance and low-light environments

6.2 Tested Measures

- Accuracy of Obstacle Detection: indoor - 93%, outdoor - 88% - Latency: <100 ms
- Battery Life: 7–9 hours (depending on usage)
- False Positives: <5%
- False Negatives: ~7% (general transparent surfaces)
- Haptic Signal Response Time: ~85 ms

6.3 User Tests

Ten blind volunteers were utilized in tests. They provided ratings for:

- Usability: 4.5/5
- Comfort: 4.2/5
- Accuracy: 4.6/5
- Overall Satisfaction: 4.4/5

6.4 Longitudinal Study

2-week follow-up of the subjects. Independent navigation and familiarity comfort were determined to be enhanced.

Discussion

7.1 Strengths

- Low cost and inexpensive to manufacture
- High accuracy multi-sensor fusion
- Silent
- Easy to use interface (no learning)
- Modular and future upgradable

7.2 Drawbacks

- Glass (glass barriers) hard to detect
- Ongoing draining of the battery when used constantly
- Less user adjustable
- Not water-proof
- No voice assistant or voice command function

Summary of User Feedback

All the features in simplicity, miniaturization, and non-auditory feedback aspects were most desired by the users. Feedback also included with suggestions resembling improved, longer battery life, and water proofing must be added.

Technical Issues

- Ultrasonic sensor interference with full-featured
- Power supply to vibration motor as constant
- Sensor placement limit in line of sight

Future Work

Integration with GPS

GPS and VibraNav integration will give long-distance navigation with users unaware of the route.

Sidekick Mobile Application

Phone application can be initiated to direct the users or the caregivers to:

- Set threshold level of detect vibration
- Display battery state
- Display software/firmware upgrade status
- Log routing and report

8.3 AI and ML

Advanced functionality can be incorporated:

- Detection of type obstruction
- Route prediction

User walk speed adaptation feedback

- User adaptation learning

Environmental Resilience

Improved waterproofing, thermal insulation, and resistance to dust in order to operate in the open environment.

Voice Guidance in MultiLanguages

While VibraNav is supported by haptic, voice guidance assistance support for voice convenience messaging for the recipients enabled with multi-languages may be a further step towards increased acceptance rates.

Social Impact and Ethical Concerns
Inclusiveness

VibraNav restores independence and self-esteem of the blind consumer to walk a significant distance. It leads to reduced dependence on traditional aid with increased opportunities for getting integrated into society and participating in education, work, and independent living.

Affordability and Accessibility

It will be under \$30. VibraNav will be a low-resource availability Third World green product with highquality access to unavailability assistive technology. Open community creation and mass production are enabled by opensource hardware and modularity.

Ethical Use of Data

Since future releases will incorporate GPS or cell phone interfaces, ethical data practices are involved. Audio privacy practices to anonymise individuals' data, safeguard them, and utilise them on behalf of users only will be provided for VibraNav. Hijacking individuals' data and unconnecting data control from users is development centeredness.

Gender and Age Neutral Design

The product is enjoyed by all without assumption of style, sex, or size. It thus promotes heterogeneous population acceptance and participatory design ethics.

Societal Integration Programs

VibraNav is integrated into national disability programs and NGO programs. VibraNav is integrated into vocational rehabilitation programs and can be integrated into free training sessions and giveaways through utilization of local neighborhood community centers.

Environmental Considerations

Material recycled used will imply that the overall impact on the environment will be less. World sustainability would be achieved if the future publications are to use sun-power and biodegradable packaging.

Conclusion

VibraNav is the outcome of the potential of real-time haptic feedback to be combined with sensor data towards the improvement of mobility in the blind. The prototype device holds the promise of accuracy, comfort, and efficiency. In the first release there is hardly any limitation but after that there will be no limits. VibraNav must be integrated into assistive technology available for more intelligent devices.

REFERENCES:

1. Dakopoulos, D., & Bourbakis, N. G. (2010). Wearable obstacle avoidance electronic travel aids for blind: A survey. *IEEE Transactions on Systems, Man, and Cybernetics*.
2. Youssef, A., & Amin, M. (2015). A smart belt for visually impaired people. *International Journal of Advanced Computer Science and Applications*.
3. WHO. (2019). World report on vision.
4. Park, Y. S., & Lee, H. G. (2016). Ultrasonic sensor-based wearable device for visually impaired people. *Sensors*.
5. Bousbia-Salah, M., et al. (2007). A navigation aid for blind people. *Journal of Intelligent & Robotic Systems*.
6. Praveen, R. et al. (2022). Development of Smart Assistive Tools for the Visually Impaired. *IJSRET*.
7. Kumar, S. & Verma, P. (2021). IoT-Based Haptic Feedback
8. Systems. *International Journal of Engineering Trends and Technology*.
9. Braddick, O., & Atkinson, M. (2020). Human Sensory-Motor Adaptation. *Current Biology*.
10. Smith, J. (2018). Adaptive Wearable Technologies. *Assistive Tech Journal*. Jain, M. (2023). Low-Power Microcontroller Applications in Wearable Tech. *IEEE Spectrum*.
11. [11] Chen, R., & Zhang, Y. (2019). Real-Time Signal Processing for Obstacle Avoidance. *Sensors and Actuators B*.
12. [12] United Nations (2021). Disability and Development Report.