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“IMPACT OF JOB SATISFACTION ON THE EMPLOYEE ENGAGEMENT IN VIRAL FISSION”

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ABSTRACT :

This study examines how staff engagement initiatives in viral fission are impacted by work satisfaction. The purpose of the study is to determine how work satisfaction and employee engagement are related, as well as to investigate the variables that affect these relationships. The study employs a mixed-methods approach, integrating techniques for both qualitative and quantitative data gathering and analysis. This research highlights that for businesses to remain competitive in India's dynamic market, they must integrate digital strategies with traditional approaches, leverage real-time analytics, and adapt to evolving consumer preferences. The study concludes that digitalization will continue to shape the future of marketing, making adaptability and innovation key drivers of success in the Indian advertising landscape.

According to the data, staff engagement in viral fission is highly influenced by work satisfaction. While disengaged employees are more likely to have lower job satisfaction, engaged employees are more likely to have higher job satisfaction. Communication, leadership, and corporate culture are important determinants of job satisfaction and engagement.

1- INTRODUCTION

Review of literature

Impact of Job Satisfaction on Employee Engagement in Virtual Teams

Introduction

The shift to virtual teams has transformed the modern workplace. Job satisfaction and employee engagement are crucial for virtual team success. This literature review examines the impact of job satisfaction on employee engagement in virtual teams.'

Job Satisfaction and Employee Engagement

Research suggests a strong positive correlation between job satisfaction and employee engagement (Harter et al., 2002; Bakker & Demerouti, 2008). Job satisfaction influences employee motivation, productivity, and commitment.

Virtual Teams

Virtual teams face unique challenges, including communication barriers, lack of face-to-face interaction, and blurred boundaries (Cascio, 2000). Job satisfaction is critical for virtual team members' engagement and performance.

Key Factors Influencing Job Satisfaction and Engagement

1. Communication: Effective communication is vital for virtual teams (Kirkman et al., 2004).
2. Leadership: Strong leadership supports virtual team members' job satisfaction and engagement (Avolio et al., 2009).
3. Corporate Culture: A positive corporate culture fosters job satisfaction and engagement (Schein, 2010).

Conclusion

The literature suggests that job satisfaction significantly impacts employee engagement in virtual teams. Organizations should prioritize job satisfaction, effective communication, strong leadership, and a positive corporate culture to enhance virtual team performance.

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2. Harter, J. K., Schmidt, F. L., & Hayes, T. L. (2002). Business-unit-level relationship between employee satisfaction, employee engagement, and business outcomes: A meta-analysis. *Journal of Applied Psychology*, 87(2), 268-279.

Objective of the study:

1. **Tailored Engagement Strategies:**

The study will provide organizations with key insights for developing employee engagement strategies that address the unique needs of virtual teams.

2. **Improved Job Satisfaction:**

It will identify the factors that influence job satisfaction in virtual work environments, helping employers foster a more positive and productive workplace.

3. **Enhanced Employee Well-Being:**

The results will help organizations better understand how to support the mental and physical well-being of remote employees.

Research Methodology.***Research Design***

The study employs a Mixed-Methods Approach, combining quantitative and qualitative methods to investigate the impact of job satisfaction on employee engagement in virtual teams.

Research Approach

The research approach is Descriptive and Correlational, aiming to:

1. Examine the relationship between job satisfaction and employee engagement.
2. Identify factors influencing job satisfaction and engagement.

Data Collection**Methods include:**

1. Online surveys: Distributed to virtual team members.
2. Virtual interviews: Conducted with team members and leaders.

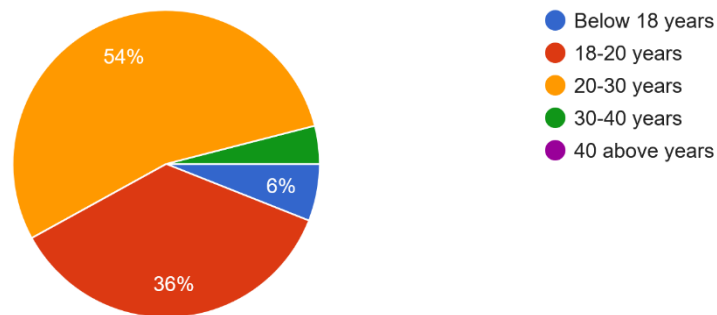
Sampling**The sampling strategy involves:**

1. Purposive sampling: Targeting virtual team members and leaders.
2. Snowball sampling: Utilizing existing networks.

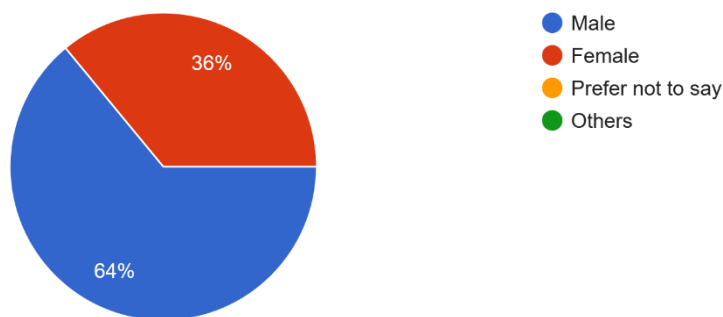
Data Analysis and findings***Data will be analysed using:***

1. Statistical analysis: To examine relationships between variables.
2. Thematic analysis: To analyse qualitative data.

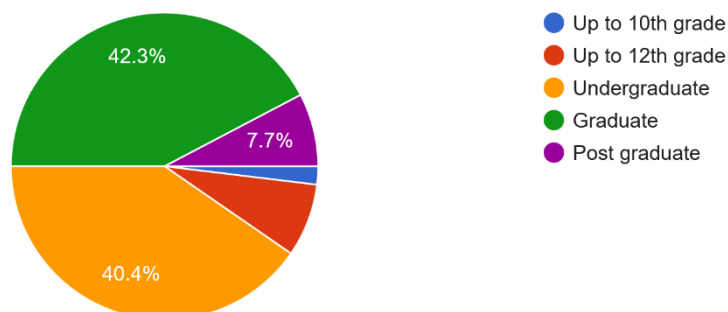
This methodology provides a framework for understanding the impact of job satisfaction on employee engagement in virtual teams.

DATA ANALYSIS AND FINDINGS:**Figure 1**

The pie chart represents the age distribution of 50 respondents. The majority of participants (54%) fall within the 18–20 years age group, indicating a young demographic. This is followed by 36% in the 20–30 years group. A smaller proportion (6%) are below 18 years, while only 4% belong to the 30–40 years category. No respondents are aged above 40 years. This suggests that the study primarily engaged youth and young adults, which may influence the perspectives reflected in the research findings.

**Figure 2**

The gender distribution chart from respondents indicates that 64% identify as male and 36% as female. There were no responses under "Prefer not to say" or "Others." This suggests a male-dominated sample, which may have implications for the generalizability of gender-based perspectives in the study.

**Figure 3**

The education level distribution from respondents reveals that the majority are graduates (42.3%), followed closely by undergraduates (40.4%). A smaller proportion has attained postgraduate education (7.7%), while very few respondents have only completed up to the 12th grade or 10th grade. This indicates a well-educated sample, with most participants having higher education, which may influence their understanding and responses in the research study.

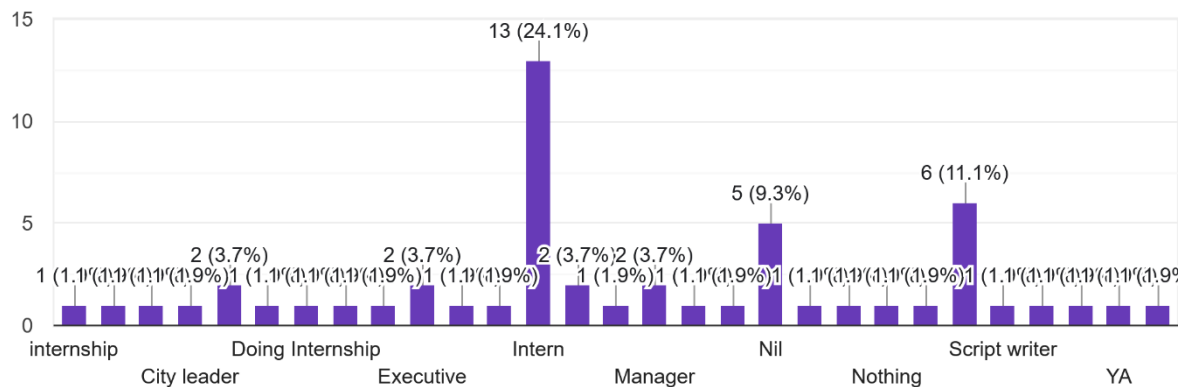


Figure 4

The chart reflects the roles of respondents in the Viral Fission program. The most common role is "Intern," held by 24.1% of participants, followed by "Script writer" (11.1%) and "Nil" (9.3%). Other roles such as "Executive," "Manager," and "City leader" are represented minimally, each comprising 1.9% to 3.7%. A notable portion of respondents reported no specific role or gave varied responses like "Nothing" or "YA." This diverse role distribution suggests a majority of participants are involved in entry-level or creative capacities, with limited managerial representation.

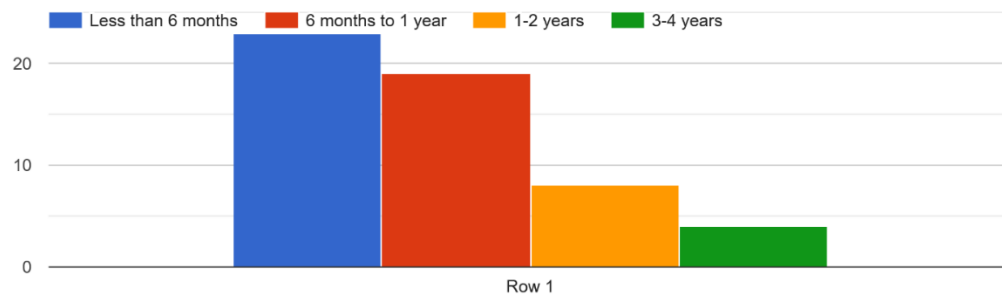


Figure 5

The bar chart illustrates the duration of involvement of respondents in Viral Fission. A significant number have been associated with the organization for **less than 6 months**, making it the largest group. This is followed by those with **6 months to 1 year** of experience. A smaller percentage have worked for **1–2 years**, and only a few have been involved for **3–4 years**. The data suggests that most respondents are relatively new to the organization, indicating a high influx of recent members or interns, possibly due to active recruitment or rotation.

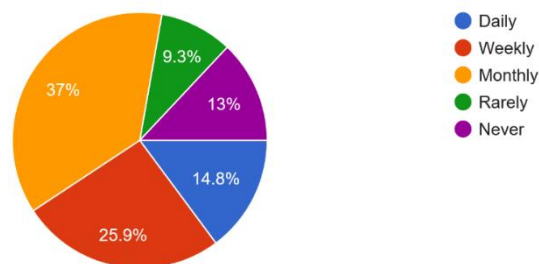


Figure 6

Overall engagement is decent, with 77.7% participating monthly or more often.

The largest group engages monthly, suggesting events/programmes are likely designed on a less frequent basis or fit better with monthly schedules.

However, 22.3% (Rarely + Never) either don't engage or engage minimally, which may indicate barriers like lack of time, interest, or awareness.

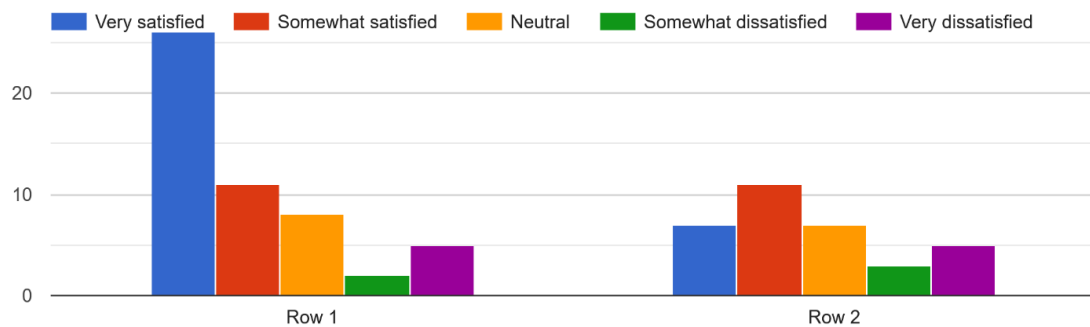


Figure 7

- **Row 1 group shows a strong positive sentiment**, with most employees being "Very satisfied."
- **Row 2 group is more mixed**, with "Somewhat satisfied" being most common, and fewer employees reporting being "Very satisfied."
- **Dissatisfaction levels** are consistent in both groups (a small minority), indicating areas for improvement, but no major discontent.

Overall, employee satisfaction is relatively positive, especially in the first group, but further efforts could be made to boost satisfaction in the second group.

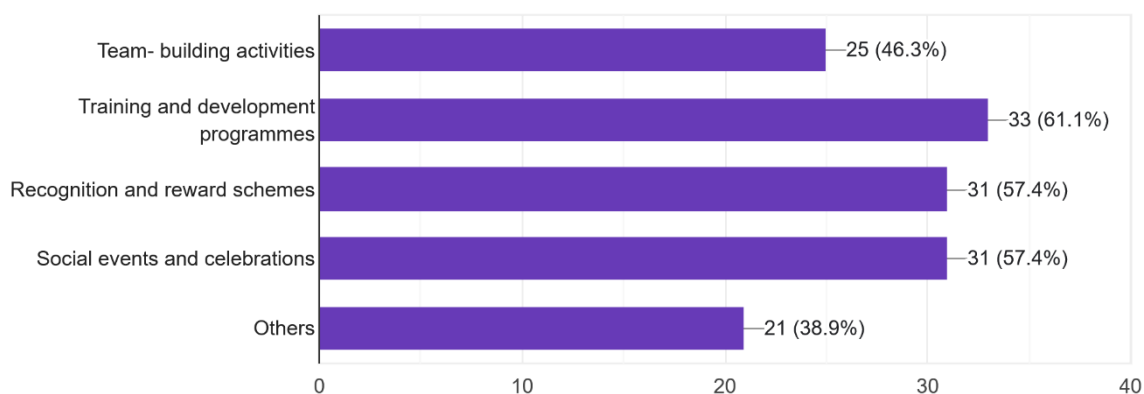


Figure 8

- A **clear demand** exists for more **learning opportunities** and **employee recognition**.
- **Fun and morale-boosting events** like social gatherings and team-building are also highly desired.
- The "Others" category shows room for more **custom or niche ideas** based on employee creativity or specific needs.

3-CONCLUSION

The study finds that job satisfaction greatly boosts employee engagement in viral fission teams. Important factors that affect this connection include clear communication, helpful leadership, and the freedom to make choices. To increase employee engagement, organizations should focus on improving job satisfaction by enhancing communication, leadership, and recognition. This approach can create a more productive and dedicated workforce. Future research can expand on these results by looking into long-term effects and factors specific to different industries.

4- LIMITATIONS

This study has a few limitations that are important to keep in mind when looking at the results:

1. Self-Reported Data

The study depends on data that participants report about themselves through surveys or questionnaires. This can lead to biases because participants might not always give accurate or truthful answers.

2. Possible Biases

The process of collecting data might also have biases, such as:

- Selection bias: Some groups of participants may be more inclined to join the study than others.
- Social desirability bias: Participants might answer in a way they believe is acceptable to others instead of sharing their real feelings.

3. Focus on Virtual Teams

The study only looks at virtual teams and does not consider other types of remote work, like:

- Freelance work
- Remote work in specific fields
- Hybrid work setups

This narrow focus could mean that the results may not apply to other forms of remote work.

Implications of Limitations

The limitations of the study show that there is a need for:

1. Future research: More studies can expand on this research and tackle some of the limitations, like using more objective ways to collect data or examining other kinds of remote work.
2. Cautious interpretation: We should be careful when interpreting the findings from this study, considering the possible biases and limitations.

By recognizing the limits of the study, we can gain a better understanding of the findings and see where more research is needed.

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1. Luthans, F. (2011). *Organizational behavior* (12th ed.). McGraw-Hill.
2. Schaufeli, W. B., & Bakker, A. B. (2004). Job demands, job resources, and their relationship with burnout and engagement: A multi-sample study. *Journal of Organizational Behavior*, 25(3), 293-315.

Industry Reports :

1. Influencer Marketing Association (IMA) reports on industry trends and best practices.
2. Reports from market research firms like Forrester or McKinsey on digital marketing and employee engagement.

Online Resources :

1. Harvard Business Review articles on employee engagement and job satisfaction.
2. LinkedIn articles and posts from industry experts on influencer marketing and employee engagement.