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An Analysis of Media Violence and Its Effects on Youth in Trichy City

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Abstract:

Issues about rising violence in Indian society are growing, with the media serving as a regular reminder of the problem. News outlets routinely cover individual violent crimes, and series and series and serials about violent behavior add to its normalization. Poverty, the disintegration of joint families, a change from traditional morality to situational pluralism, and the involvement of media are all significant contributions to this problem. However, exposure to certain violent depictions can occasionally result in pro-social or good results. Media violence has both immediate and long-term consequences, although determining the latter is more difficult. Violence depictions in the media might cause viewers to lose inhibition, making them more likely to act aggressively. Such portrayals dramatically raise the risk of hostile conduct in future viewers. Among all categories, young people are the most susceptible to media impact. This vulnerability is heightened when adolescents face issues linked to identity, independence, and physical and emotional growth, making them more vulnerable to abuse. The media's influence on cultural values, societal systems, and interpersonal relationships is well understood. Rapid changes in cultural values, prompted by market-oriented and media-influenced Western tendencies, have had a tremendous impact on Indian youth. Within this context, the current study aims to investigate media violence and its impact on the behavior of young people in Trichy, Tamil Nadu.

Keywords: Media violence, Youth behavior, Cultural values, Media influence, Aggression, Behavioral impact

Introduction:

Youth are regarded as a nation's most valuable resource, as the future of any country heavily relies on their growth and potential. In India, youth account for approximately 40% of the population. However, they are currently undergoing significant transitions, influenced by modern social and economic pressures. High unemployment rates, limited job opportunities in the public sector, and increased competition in a globalized economy are challenging their development. Many young people face job losses due to industrial closures and economic restructuring, exacerbating disparities in employment growth and adding stress, especially among upper-caste youth affected by affirmative action policies. Additionally, youth confront various issues, including poverty, disease, and unemployment. These factors, combined with their search for identity and independence amidst physical and emotional changes, make them particularly vulnerable to exploitation.

The media plays an important impact in shaping teenage culture and behavior, with rapid changes influenced by market-driven strategies and Western values. Television and digital platforms, in particular, have a profound impact on their lives, promoting consumerism and influencing their perspectives on relationships, culture, and violence. As the media increasingly portrays violence—through crime shows, action films, and other content—it significantly shapes young people's attitudes, often normalizing aggressive behavior. This growing reliance on media for information and entertainment, coupled with reduced social interaction, underscores the need to assess its impact on youth and devise measures to mitigate potential harm.

Review of Literature:

Youth are a vital human resource for any nation, as their development determines the country's future potential. In India, youth represent about 40% of the population and are currently undergoing significant changes due to modern social and economic forces. High levels of unemployment, reduced public sector opportunities, the closure of industrial units, and decreased social sector funding have created a competitive environment for young people. These challenges are compounded by policy-driven affirmative action's in education and employment, which have increased stress among upper-caste youth. Additionally, issues like poverty, disease, and unemployment persist as significant burdens on this demographic.

Globally, the economic, social, and political transformations of recent years have also impacted young people. In Asia, youth research is diverse and often focuses on issues relevant to their development within various cultural, political, and social frameworks. Rajendran and Paul (2005) emphasize the need to understand youth issues in terms of their implications for policy, planning, and research.

Youth values are shaped by beliefs about what is meaningful and desirable, while youth culture reflects their lifestyles and activities within a broader societal context. Subcultures emerge as distinct expressions of these lifestyles (Ngai, 2007). Identity development is marked by changes in peer and family relationships, school environments, and socioeconomic factors like family income and ethnicity.

The issue of youth unemployment, particularly in the context of economic globalization, has been recognized by policymakers. Key factors influencing employability include education, training, experience, and cultural context. Meanwhile, technological advancements, particularly the internet, have provided opportunities for young people to explore new ideas, connect globally, and participate in challenging activities (Helves, 2005).

Youth development involves transitioning from ego-centered behavior to socially responsible actions (Rosenberg, Ward, & Chilton, 1988). Desired outcomes include realizing potential, acquiring skills, civic responsibility, and volunteering (Cheung & Ngai, 2004). Participation in youth programs, community services, and training has been identified as crucial for fostering positive youth development. Empowerment is another critical theme in youth research, with a focus on equipping young people with the skills and opportunities to manage their own affairs and participate in decision-making processes (Ngai, 2007).

Social networking has shifted from physical spaces to online platforms, profoundly impacting how Indian youth manage their social networks. Sites like Facebook, WhatsApp, and LinkedIn facilitate communication, but concerns about risks such as bullying and identity theft have emerged (Patil, 2014). Despite these challenges, social networking platforms have become integral to modern youth culture.

Media plays a dual role as both an informer and a norm-setter. James (1995) argues that examining how media presents violence and its impact on values is essential. Cultural artifacts like violent video games often influence behavior, even when their narratives and symbols are not fully understood. Research has shown that children and youth readily imitate violent behavior seen in media, with Bandura's studies (1961, 1994) demonstrating that aggressive models are often replicated by younger individuals. Furthermore, long-term exposure to media violence can prime aggressive thoughts and attitudes (Berkowitz, 1984).

Postman (1986) argues that excessive television consumption harms cognitive growth and shortens attention spans, while Eysenck and Nias (1978) suggest that repeated depictions of violence desensitize audiences to such behavior. Research by Atkin, Greenberg, Korzenny, and McDermott (1979) found that heavy viewers of violent television content are more likely to adopt aggressive responses in interpersonal conflicts. Similarly, McIntyre and Teevan (1972) found a correlation between preferences for violent television programs and serious delinquent acts among adolescents.

Shailendra (2009) found that violence is often justified in media as a means to protect the state, with revolutionaries depicted as heroes. The portrayal of psychological and emotional violence in media is a common concern. While some studies emphasize the negative impacts of media violence, others like Lynn, Hampson, and Agahi (1989) argue that the correlation between viewing violence and aggression is not always consistent, highlighting the complexity of this issue.

Objectives and Research Methodology:

The study aims to analyze the influence of media violence on youth across Trichy city in the state of Tamilnadu. The study encompasses college students as the samples. To ensure representative sampling, a probability sampling method was employed to select participants from diverse educational institutions. The sample included students from selected engineering and arts and science institutions around Trichy city.

150 youth pursuing bachelor degree were randomly chosen for the field survey from three colleges with 50 samples from each institution. structured interview schedules were developed to collect data during the survey. The gathered data were analyzed using statistical tools, specifically the Statistical Package for Social Sciences (SPSS), to draw meaningful insights and conclusions.

DISCUSSIONS:

The study revealed several key findings regarding the demographic, social, and behavioral aspects of the respondents. Over half of the participants were male, with approximately two-thirds residing in metropolitan or urban areas. About three-fourths identified as Hindus, although there was a notable proportion of Christians, especially in certain regions. Two-thirds of the respondents came from nuclear families, and their primary family occupations included private or government service, business, and agriculture. Nearly half reported annual family incomes below ₹2 lakhs.

The study also highlighted significant use of technology and media. Most respondents owned smart phones, and over half had laptops, while one-fourth had desktop computers. More than half owned televisions with subscriptions to various channels and actively used social networking sites, primarily via mobile devices. Over half regularly used social media, and institutional youth had greater access and exposure to social media. About two-fifths regularly watched television programs.

The primary reasons for using social media were to interact with friends and relatives, communicate, share photos, and exchange views. Television viewing was mainly for acquiring knowledge, recreation, and passing time. Respondents favored content like news, politics, cinema, sports events, crime stories, live events and game shows. A significant number watched programs with violent content, including crime dramas and action movies such as *Animal* and *Leo*. Action and crime-based content were particularly popular among young audiences.

Many respondents admitted sharing or receiving provocative messages on social media. Around one-third preferred action-based programs over other types, with about 20% frequently neglecting other shows for these programs. Two-thirds showed strong enthusiasm for their favorite serials or programs.

The study noted that television frequently depicts violence through dramatized crime stories, coverage of violent incidents, and action movies. Most respondents agreed that youth are drawn to such content and that violent media makes the younger generation less sensitive to social responsibilities.

Nearly three-fourths acknowledged that media impacts their behavior, and 40% felt that news channels also propagate violence. Respondents reported that programs featuring fights, physical aggression, sexual violence, and weapon use were common.

Less than half of the respondents admitted receiving complaints about their aggressive behavior after watching violent programs. The majority attributed rising violence among youth to factors like media exposure, political influence, student politics, drug addiction, and family disintegration. Around 46% reported that media violence had a significant impact on them. Overall, the findings emphasized the pervasive influence of media on youth behavior and the need for measures to address its negative consequences.

CONCLUSION:

The study outlines measures to mitigate the negative impact of media violence on youth. It calls for a broader understanding of violence, encompassing both physical and emotional harm, with an emphasis on its types, intentionality, and effects. Comprehensive studies should analyze the immediate and long-term impacts of media violence, using diverse methods that consider socio-economic contexts and broader media samples. Socio-economic factors are deemed more influential than media, highlighting the need for public debates, professional self-regulation, and innovative media education. NGOs and informal education systems are encouraged to play an active role in reducing negative impacts and promoting global perspectives. Raising awareness among youth through research findings and fostering safe environments at home is crucial, with families providing emotional security and instilling positive values. Parents should monitor and limit media exposure, ensuring children engage with quality content that emphasizes socio-cultural and educational themes. Active parental involvement during media consumption, coupled with discussions about content, can foster critical thinking. Encouraging cultural engagement through traditional arts, music, and heritage activities is recommended to divert youth from violent content. Stricter regulation of social media and television programming is vital, with limitations on harmful content, specific time restrictions, and airing violent programs during late hours. These measures emphasize collaboration among families, educators, policymakers, and media creators to create a healthier media environment for youth.

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