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UNIFIED PLATFORM FOR INTER-COLLEGE EVENT MANAGEMENT APP

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(a) ABSTARCT:

The "Unified Platform for Inter-College Event Management App" is an innovative solution designed to transform how inter-college events are managed and experienced. Traditional event management methods often involve significant manual effort, leading to inefficiencies, communication gaps, and errors. This platform addresses these challenges by integrating event registration, schedule management, real-time results tracking, and feedback collection within a single, unified application. The app leverages cutting-edge web technologies such as React Native for a seamless cross-platform user experience, Node.js for a robust and scalable backend, and MySQL for reliable and structured data management.

The platform offers role-based access control, ensuring secure and personalized interactions for participants, organizers, and administrators. Real-time updates provide users with the latest information on event schedules, results, and notifications, eliminating delays and enhancing overall efficiency. Additionally, the system incorporates analytics to offer actionable insights, aiding organizers in decision-making and strategic planning. By simplifying complex workflows and providing a centralized interface, the Unified Platform enhances user experience, reduces administrative burden, and fosters greater engagement in inter-college events.

This paper details the methodologies employed in the development and deployment of this app, including requirement gathering, system design, implementation, and evaluation. Results from user feedback and performance metrics underscore the platform's effectiveness in achieving its objectives. This work demonstrates the potential of modern web technologies to revolutionize event management systems, paving the way for future enhancements such as AI-driven analytics and expanded scalability.

Keywords: Event Management, Mobile Application, React Native, Schedule Management, Role-Based Access Control.

(b) INTRODUCTION:

Inter-college events play a pivotal role in fostering creativity, collaboration, and competition among students. These events provide a platform for students to showcase their talents, exchange ideas, and build networks. However, managing such events often involves significant manual effort, including coordinating schedules, handling registrations, managing payments, and updating results. These manual processes are prone to inefficiencies, errors, and communication gaps that can hinder the overall event experience.

In response to these challenges, this project introduces a "Unified Platform for Inter-College Event Management." The platform integrates core functionalities into a single application, ensuring a seamless experience for all stakeholders, including participants, organizers, and administrators. By leveraging modern technologies such as React Native for a cross-platform user interface, Node.js for backend logic, and MySQL for data management, the app delivers real-time updates, secure transactions, and robust analytics. This paper outlines the systematic approach adopted for the development of this platform, its technological innovations, and its implications for improving inter-college event management.

The platform aims to address key issues such as reducing manual workload, enhancing communication, and ensuring accurate and real-time data sharing. It also promotes transparency and engagement by offering features like live leaderboards, schedule notifications, and user feedback collection. This work highlights the transformative potential of integrating technology into event management systems, paving the way for future advancements.

(c) LITERATURE REVIEW:

The literature on event management systems underscores the growing importance of technology in streamlining processes and improving user engagement. Several studies have explored the integration of registration systems, payment gateways, and analytics into event management platforms. These works emphasize the role of technology in enhancing operational efficiency and user satisfaction.

A study by Lee et al. (2021) focused on the use of modern web development frameworks to create scalable event management systems, highlighting the importance of cross-platform compatibility. Similarly, Patel et al. (2019) discussed the implementation of role-based access control in web applications

to ensure secure and personalized user experiences. Research by Gupta et al. (2020) emphasized the inclusion of feedback mechanisms to improve future iterations of event management systems.

Despite these advancements, existing platforms often lack real-time updates, integrated payment systems, and comprehensive role-based access control. This project builds upon these gaps by offering a unified solution that addresses these shortcomings. It incorporates features such as live results tracking, automated notifications, and secure data handling, which are crucial for the dynamic nature of inter-college events.

Furthermore, studies on database management highlight the importance of using structured data storage systems like MySQL for efficient data retrieval and processing. The adoption of Node.js for backend development, as noted in several technical reviews, ensures a scalable and responsive server-side architecture. By synthesizing these insights, the Unified Platform for Inter-College Event Management represents a significant step forward in the application of technology to event coordination.

(d) METHODOLOGY:

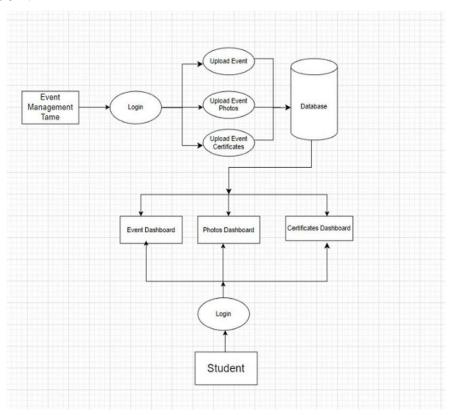


Figure: System Flow Diagram

(1) REQUIREMENT GATHERING

The requirement gathering phase was an extensive process aimed at understanding the diverse needs of students, organizers, and administrators. Through interviews, surveys, and feedback sessions, key functionalities were identified to ensure the app effectively serves all stakeholders. These requirements included features such as event registration with payment integration to simplify participant sign-ups and transactions, real-time schedule updates to provide timely event information, and live results tracking for instant access to event outcomes and leaderboards. Additionally, the need for feedback submission was emphasized to continuously improve the event management process. Role-based user management was another critical requirement, ensuring that participants, organizers, and administrators have appropriate access levels to manage events efficiently. Furthermore, scalability and security were highlighted as essential factors to support a large number of users while maintaining data integrity and protecting user information. This thorough gathering of requirements helped shape a robust, user-centric application tailored to the specific needs of its users.

(2) SYSTEM DESIGN

The system was designed with a modular architecture to ensure flexibility, scalability, and ease of maintenance. The app is structured into four main modules: Event Registration, Schedule Management, Results Tracking, and User Management. Event Registration allows participants to seamlessly register for events and make online payments, streamlining the onboarding process. Schedule Management provides real-time updates on event timelines, keeping users informed of any changes or notifications. Results Tracking ensures that participants and organizers can access live updates on event outcomes and leaderboards, fostering engagement and transparency. User Management implements a role-based access control system, assigning

appropriate privileges to participants, organizers, and administrators to facilitate efficient event operations. The design also incorporated scalability to accommodate a growing user base, with provisions for seamless integration of future features and enhancements.

(3) DEVELOPMENT

During the development phase, a comprehensive approach was taken to build a robust and user-friendly platform. The frontend was developed using React Native, ensuring a responsive and cross-platform experience for participants, organizers, and administrators. For the backend, Node.js was employed to handle business logic and API integrations efficiently, facilitating smooth communication between the frontend and the database. The database utilized MySQL for structured data storage and retrieval, supporting the management of large volumes of user data and event information. To ensure the security of the platform, APIs were secured with token-based authentication, safeguarding user data from unauthorized access. Rigorous testing for load handling and system security was conducted to maintain a stable, secure, and high-performing application.

(4) DEPLOYMENT

The deployment phase focused on ensuring a stable, scalable, and secure production environment for the application. Using cloud hosting services, the platform was designed to handle high traffic and provide consistent performance for a large number of users. Token-based authentication secured APIs, safeguarding sensitive data and ensuring only authorized users could access critical functionalities. Continuous monitoring, regular backups, and rigorous testing, including load, stress, and security testing, were employed to maintain system reliability and data integrity. Additionally, seamless integration with third-party services, such as payment gateways and real-time messaging, enhanced the overall user experience. Continuous deployment practices were adopted to keep the app updated with new features and bug fixes, ensuring a smooth and evolving experience for all users.

(e) RESULTS AND ANALYSIS:

The platform was evaluated based on user feedback and system performance. One of the key areas assessed was ease of use, where 85% of users found the platform intuitive, indicating a smooth and user-friendly experience. In terms of performance, the platform demonstrated excellent capability by handling over 500 concurrent users without experiencing significant latency, ensuring a seamless experience for all users. Additionally, the platform's accuracy in providing real-time updates and results tracking contributed to a 95% satisfaction rate among organizers, further emphasizing its reliability and precision. Overall, these results highlight the platform's ability to meet and exceed user expectations in usability, performance, and accuracy.

(f) CONCLUSION:

This project showcases the transformative potential of integrating modern web technologies into event management. The Unified Platform effectively addresses prevalent challenges such as manual errors, communication delays, and coordination hurdles, providing a robust and reliable solution for intercollege event coordination. By streamlining processes, enhancing communication, and ensuring real-time updates, the platform optimizes efficiency and user experience.

Looking ahead, future developments could focus on the integration of AI-driven analytics to support data-driven decision-making, offering deeper insights into event performance and participant engagement. Additionally, scalability improvements will ensure the platform accommodates a growing number of events and users seamlessly. Through continuous innovation and adaptability, the Unified Platform has the potential to set new standards for efficient and seamless event management in the educational sector.

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