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Detecting Ransomware Attacks on IoT Platforms Using Multisource Transfer Learning: A Review

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ABSTRACT

The rapid expansion of Internet of Things (IoT) devices has led to increased vulnerability to ransomware attacks, posing significant security challenges. This review paper explores the use of deep transfer learning to enhance ransomware detection on IoT platforms. Traditional security measures often struggle to effectively detect and mitigate ransomware in the heterogeneous and resource-constrained environment of IoT. Deep transfer learning, particularly leveraging Convolutional Neural Networks (CNNs), addresses this challenge by transferring knowledge from pre-trained models to new tasks, improving detection accuracy with limited data. This paper is structured into four sections: Introduction, Related Work, Research Gap, and Conclusion and Future Work, providing a comprehensive overview of the current state of research and identifying potential areas for future investigation. By examining existing literature and highlighting key research gaps, we aim to pave the way for robust and scalable solutions to enhance the security of IoT systems against ransomware threats.

Keywords: Ransomware Detection, IoT Security, Deep Transfer Learning, Convolutional Neural Networks (CNNs) & Cybersecurity.

1. INTRODUCTION

Ransomware attacks have emerged as a significant cybersecurity threat, exploiting vulnerabilities in systems and encrypting critical data until a ransom is paid (Teichmann, Boticiu, & Sergi, 2023). Detecting ransomware in real-time across various platforms is challenging due to the rapid evolution of ransomware variants and their ability to evade traditional detection methods (Teichmann et al., 2023). The increased reliance on digital technology has not only improved our lifestyles and businesses but also introduced several security threats. Among these, malware has dramatically grown in prevalence, persistently striking cyberspace and causing damage to individuals and organizations worldwide (Hansen, Larsen, Stevanovic, & Pedersen, 2016).

Ransomware, a type of malware that restricts access to resources on an infected device until a ransom is paid, often in cryptocurrency, has recently penetrated various sectors, including education, healthcare, business, research, and information technology (Möller, 2023). Unlike traditional malware, eradicating ransomware is problematic, and the damage imposed is often irreversible even after removal (Al-rimy, Maarof, & Shaid, 2018). Consequently, cybersecurity has become a crucial concern, attracting researchers and industries to find effective defensive solutions (Pluskal, 2015).

Ransomware has grown in complexity, adversity, and multiplicity, becoming one of the most destructive malware trends (Lang, Connolly, Taylor, & Corner, 2023; Shaukat & Ribeiro, 2018). Cisco's annual security report reveals that ransomware is growing at an annual rate of over 300 percent (King, 2017). Despite its longstanding presence, ransomware variants have evolved, enhancing their proliferation, evasion, and file encryption capabilities, compelling victims to pay ransoms. There are over 200 active ransomware families, including Tescrypt, Crowti, Cerber, and Locky (Lu et al., 2017). Symantec's report indicated a 46% increase in ransomware variants in 2017 (Symantec, 2019).

The earliest known ransomware, AidsInfo, was discovered in 1989. However, the lack of an enabling environment and untraceable payment methods initially rendered ransomware less appealing to cybercriminals (Savage, Coogan, & Lau, 2015). Although early ransomware attacks were rudimentary and had flaws, they set the stage for the sophisticated attacks seen today (Jacob, 2023). The first wave of modern ransomware began in 2005 (Savage et al., 2015), and since then, ransomware has rapidly advanced, with numerous novel families emerging (H. Zhang et al., 2019). The frequency of ransomware attacks has increased fourfold recently, with 4,000 attacks occurring daily and causing an estimated \$1 billion in damages in 2016 (Druva, 2017).

Ransomware attacks negatively impact businesses relying on information technology infrastructure (Chiong, 2023). The effects include data damage due to file encryption, downtime caused by system shutdowns, financial costs for incident response, and other security-related challenges, potentially even

leading to intellectual property theft and loss of life due to the sudden shutdown of critical healthcare equipment (Andronio, Zanero, & Maggi, 2015; Gómez-Hernández, Álvarez-González, & García-Teodoro, 2018).

Researchers have proposed numerous approaches to detect and defend against ransomware attacks, striving to find lasting solutions (Chen et al., 2017; Cusack, Michel, & Keller, 2018; Daku et al., 2018). However, ransomware continues to evolve, employing various proliferation and evasion methods to circumvent defensive mechanisms (Lamers, Spoerl, Levey, Choudhury, & Ahmed, 2023; Damshenas, Dehghantanha, & Mahmoud, 2013). New protection techniques are essential to detect and prevent ransomware before it causes destruction (Guvçi & Şenol, 2023).

Machine learning algorithms have been proven to solve real-world problems across different domains (Herrera-Silva & Hernández-Álvarez, 2023). Their ability to learn from data and adapt to new situations has made them suitable for ransomware detection. Deep learning techniques, particularly Convolutional Neural Networks (CNNs), have shown promise in detecting complex patterns in data (Gibert, Mateu, & Planes, 2020). However, training deep learning models from scratch requires large amounts of labeled data, which may not be readily available for all platforms and ransomware variants. Transfer learning addresses this challenge by leveraging pre-trained models to improve performance on new tasks with limited data. This paper explores the use of deep transfer learning for enhancing ransomware detection on IoT platforms, aiming to provide a comprehensive overview of current research and identify potential areas for future investigation.

2. LITERATURE REVIEW

In this study, we propose a dedicated comprehensive survey on the applications of machine learning defensive solutions to ransomware attacks. The survey is in three perspectives: (1) Technical perspective of the machine learning algorithms found to be applied to detect ransomware attacks. (2) The applications of the machine learning intelligent algorithms in providing solutions to ransomware attacks. (3) Synthesis and analysis of the literature.

2.1 Overview of Ransomware: Background, Motivation and Target Platforms

Ransomware is a devastating cyber threat with global damage costing individuals and organisations enormous forfeiture of assets (Lamers et al., 2023). Ransomware is defined as the malware that denied user access to their devices or denied access to files (Bello et al., 2021). The access to the device or file is allowed after a ransom is paid by the victim. Some common examples of ransomware are as follows: Locky, Cryptolocker, CTB Locker, Cryptowall, Teslacrypt, Winlocker, Torrentlocker, among others. (Verma et al., 2018). Ransomware attacks target various platforms including PCs, mobile devices, IoT devices, wearable devices, and cloud productivity to demand ransomware from individuals and organisations (Al-rimy et al., 2018). Recently, ransomware attacks have drastically increased to encompass IoT devices, mobile platforms including Android, and other internet-enabled devices (Chaudhary, Aujla, Kumar, & Zeadally, 2018; J. Chen et al., 2017; Lachtar, Ibdah, & Bacha, 2019; Muna, den Hartog, & Sitnikova, 2019; Villalba, Orozco, Vivar, Vega, & Kim, 2018). Thus, ransomware has dominated cybercrime reports in 2018, with its threat targeting both individuals and businesses (Berrueta, Morato, Magaña, & Izal, 2019). However, not only individuals are susceptible to ransomware attacks, organisations and business entities are not spired regardless of the proactive countermeasures being practiced.

The motive for ransomware attacks is virtually always monetary. Contrasting other types of malware attacks, ransomware-based attacks usually notified the victim that an exploit has occurred and is given instructions for how to recover from the attack. However, untraceable crypto currencies, like Bitcoin, Monero, etc. are the most widely ransom payment modes required by cybercriminals to hide their identity. Generally, a time limit is assigned for payment, if the deadline exceeds, the ransom demand multiplies or files are damaged or permanently locked. Cybercrime has changed landscape from a world of maverick attackers to a criminal business that generate huge revenue through extortion (Lee, Kim, & Kim, 2019; O'Kane, Sezer, & Carlin, 2018; Su, Liu, Wang, & Wang, 2018). Thus, the time, data loss, and possible intellectual property theft that may be caused on the victim made ransomware attacks irreversible (Digital Guardian, 2019).

Although ransomware extort users and businesses for monetary benefit, however, the malicious program must gain access to the resources before holding it for ransom (Herrera-Silva & Hernández-Álvarez, 2023). This access happens through infection or attack vectors. Email attachments, email links messages, compromised websites and online pop-ups are the most common deception used to distribute ransomware (Kok et al., 2019). In addition, driveby freeware apps, exploit kits, brute-force authentication credentials, Trojan botnet attacks or social engineering techniques (Bhardwaj, Avasthi, Sastry, & Subrahmanyam, 2016). Therefore, ransomware compromises the availability, confidentiality, and integrity of a victim's system (Javaheri, Hosseinzadeh, & Rahmani, 2018).

In 2005, the notable trend of modern ransomware has grown in full swing (Savage et al., 2015). Various enablers, comprising undetectable payment methods, availability of cryptographic techniques, financial benefit, free development kits, and easy to use ransomware-as-a-service (RaaS) cloud services are the core contributors to the high rate of ransomware attacks (Lang et al., 2023). These enablers promote the advent of new advanced families of ransomware (Shukla, Mondal, & Lodha, 2016).

Moreover, ransomware exploits system flaws such as remote code vulnerability, windows server message block to invade the system (National Vulnerability Databasa, 2017). Many search techniques such as depth-first, file size and file location in the tree hierarchy are often leveraged to trace user-related files in the victim's system (Scaife, Carter, Traynor, & Butler, 2016). Some ransomware families trace recently, access files and encrypt them consecutively. While others render the entire drive inaccessible one time by simply encrypting the master file table. (Ahmadian & Shahriari, 2016). Ransomware usually scrambled specific types of file such as .xls, .doc, .pdf, .jpg, .zip, and other critical business-related file types, like CAD files,

database files, and website files (Lu et al., 2017). Ransomware has improved in complexity to hinders reverse engineering techniques by engaging emulation detection, advanced obfuscation, delayed dynamic code loading techniques (Martín, Hernandez-Castro, & Camacho, 2018; Min et al., 2018).

2.2 Intelligent Algorithms Applied for detecting ransomware

The devised taxonomy in Figure 1 depicts the application of intelligent algorithms for the detection of ransomware. The taxonomy categorises the intelligent algorithms into traditional machine learning algorithms and deep learning algorithms. The traditional machine learning algorithms are further classified as either Random Forest (RF), Decision Tree (DT) and other algorithms. The RF shows capability in the detection of ransomware in Windows OS, virtual environment, PC, and Android OS (Bae, Lee, & Im; Cohen & Nissim, 2018; Cusack et al., 2018b; Scalas et al., 2019).

The DT show performance in the detection of ransomware in Windows OS, real-time environment, and network (O. M. K. Alhawi, J. Baldwin, & A. Dehghantanha, 2018; Daku et al., 2018; Wan et al., 2018). Other algorithms include V-detector Negative Selection algorithm with Mutation Optimization and Gradient Tree Boosting algorithm for the detection of ransomware in virtual environment (Lu et al., 2017; Shaukat & Ribeiro, 2018). Random Tree autonomously with Bayes Net algorithm show capability in the detection of ransomware in network environment (Almashhadani et al., 2019).

In addition, Softmax algorithm shows effectiveness in the detection of ransomware in an application (Homayoun et al., 2019). Complex Tree shows competence in detection of ransomware in real-time environment (Verma et al., 2018). Also, iBagging algorithm shows capability in the detection of ransomware in PC (Al-rimy et al., 2019). Lastly, Naïve Bayes shows effectiveness in the detection of ransomware in healthcare system (Fernandez Maimo et al., 2019).

However, deep neural network with batch normalization (DNN-BN) shows effectiveness in the detection of ransomware Industrial Internet of Things (IIoT) (Al-Hawawreh & Sitnikova, 2019). Improved LSTM and SA-CNN show capability in the detection of ransomware in windows environment (Agrawal et al., 2019; B. Zhang et al., 2019). Likewise, deep belief network (DBN) shows competence in the detection of ransomware in Field Programmable Gate Array (FPGA) (Alrawashdeh & Purdy, 2018). Also, Long Short-Term Memory, RanSD and deep learning model show effectiveness in the detection of ransomware in virtual environment (Ashraf et al., 2019; Maniath et al., 2017; Sharmeen et al., 2020). Deep neural network show capability in the detection of ransomware in twitter platform (Vinayakumar et al., 2019). Multi-Layer Perceptron (MLP) show effectiveness in the detection of ransomware et al., 2017). LSTM show competence in the detection of ransomware in Android and virtual environments (Bibi et al., 2019; Maniath et al., 2017). Finally, Tree-Shaped Deep Neural Network along with a Quantity Dependent Backpropagation (QDBP) shows effectiveness in the detection of ransomware in network environment (Chen et al., 2017).

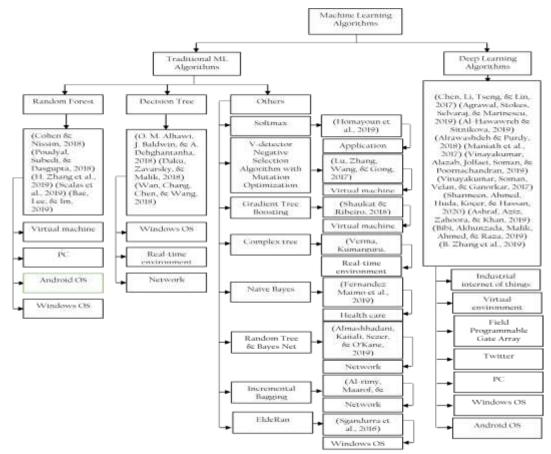


Figure 1: Taxonomy of the applications of intelligent algorithms in detecting Ransomware

2.4 Related Work

This section provides literture that apply deep learning algorithm for the detection of ransomware. For example, (Al-Hawawreh & Sitnikova, 2019) proposed a hybrid model based on Classical Auto-Encoder (CAE), Variational Auto-Encoder (VAE) and Deep Neural Network with Batch Normalization (DNN-BN) to detect ransomware in industrial internet of things (IIoT). The CEA and VEA are simultaneously used to reduce the dimension of data and extract features. The new generated features are used to train and test the proposed classifier (DNN-BN). The DNN-BN performs better than RF, DT, LR, SVM and DNN when train and tested with the same data. The model is trained with less data samples, this can hinder the performance of the model. It does not address the problem of classifying multiple ransomware families.

(Agrawal et al., 2019) proposed an improved Long Short-Term Memory (LSTM) to detect ransomware in Windows environment. Attended recent input cell was incorporated with LSTM to integrate attention learning for ransomware sequences. The ARILSTM performs better than the standard LSTM. Only a known target label and input event sequences are utilized to train the model in end-to-end fashion.

(Alrawashdeh & Purdy, 2018) proposed a four-layer Deep Belief Network (DBN) model based on Restricted Boltzmann Machine (RBM) using Memory-Assisted-Stochastic-Dynamic-Fixed-Point arithmetic to detect ransomware in Field Programmable Gate Array (FPGA). The technique stores random bitstream in memory to yield efficient cross-correlation for the stochastic computation in FPGA. The DBN is trained by the memory technique for stochastic computation with dynamic fixed-point arithmetic. The memory-based cross-correlation reduction outperforms Hybrid Stochastic Dynamic Fixed-Point (HSDFP) and the dynamic fixed-point methods. The model is not train on large dataset and cannot detect a zero-day ransomware in (FPGA).

(Maniath et al., 2017) proposed a model based on Long-Short Term Memory (LSTM) to detect ransomware behaviour for binary sequence classification of API calls. The method uses dynamic malware analysis of the ransomware to extract the API calls in sequence. The LSTM uses the API sequences generated to classify the samples. The proposed model performs better than RNN, DBN, Auto-Encoder (AE), RNN and Echo State Networks (ESN). The malware may misbehave to hide its features in the execution environment. It uses dataset with less number of ransomware samples and benign executables.

(Vinayakumar, Alazab, Jolfaei, Soman, & Poornachandran, 2019) proposed a model based on Deep Neural Network (DNN) to classify ransomware tweets to their respective families. The method analyzes tweets from twitter posts to extract optimal features. The extracted features are then passed to the classification algorithm. The results show that the proposed model outperforms SVM, and NB. The paper exclusively considers twitter among numerous social media platforms.

(Vinayakumar, Soman, Velan, & Ganorkar, 2017) proposed a model based on Multi-Layer Perceptron (MLP) to evaluate the effectiveness of shallow and deep networks for detection and classification of ransomware. The method passes the EXE files to the simulated environment and stores the detailed characteristics of ransomware samples in the sandbox logs. API calls are selected as features and passed as input to the MLP and some shallow models for learning to detect and classify ransomware. The results show that MLP outperforms NR, NB, DT, RF, KNN and SVM. The ransomware may not reveal their actual intent in the simulated environment.

(Sharmeen, Ahmed, Huda, Koçer, & Hassan, 2020) proposed a deep learning model for avoiding ransomware threat extortion. The method mines the intrinsic features from the different unlabeled ransomware samples. Then the unsupervised learned model is pooled with supervised classification to build an adaptive detection model. The actual ransomware data is leveraged to validate the framework with dynamic analysis testbed. The results show that the proposed model outperforms SVM, RF, and Multi class classifier. The model is trained with a smaller number of datasets.

(Bibi, Akhunzada, Malik, Ahmed, & Raza, 2019) proposed Long Short-Term Memory (LSTM) model to Android ransomware through multi-factor feature infiltration. The method leverages 8 different machine learning filtration technique to extract essential features. The deep learning-based model is used to detect malicious behaviour of Android applications. The proposed model outperforms with 97.08% detection accuracy. the model only predicts the malware, but there is no comparison made with other algorithms.

(Ashraf et al., 2019) proposed Ransomware Static and Dynamic Analysis (RanSD) for ransomware detection analysis using feature engineering and deep neural networks. The method extracts feature from the collected samples. Then the extracted features are analysed to extract relevant features and sequence for classification. Finally, the effectiveness of the selected features is validated on conventional learning model and deep learning based on transfer learning. The proposed model outperforms with dynamic dataset compared to static dataset. The proposed model only analyses the detection of ransomware using static features and dynamic features.

(B. Zhang et al., 2019) proposes Self-Attention Convolution Neural Network (SACNN) to detect ransomware. The feature vectors were generated from the sequences of N-gram. The self-attention captures valuable information from opcodes. The sequence of N-gram is partitioned. The SA-CNNs is combined with bi-directional selfattention network. The SA-CNN is applied to detect the ransomware and result indicated that the proposed model outperformed KNN, NB and DT algorithms. Advanced packing techniques may not be handled by the static analysis.

(Chen et al., 2017) proposes a TreeShaped Deep Neural Network (TSDNN) with Quantity Dependent Backpropagation (QDBP) algorithm to detect malicious flow including ransomware in a network. The TSDNN model uses behaviour-oriented approach to classify the data in layer-wise manner. Subsequently, the QDBP incorporating the knowledge of the disparity among classes. The results show that the proposed algorithm outperforms the signature-based method in detecting the ransomware. The network behaviour of the malicious samples might not be well-captured within the threshold of six minutes. (Alam et al., 2021) proposed a Deep Learning based Malware Images Classification and evaluate with AlexNet, VGG-16, ResNet-50, Inceptionv3 model. The trained models allow accurate classification of malware and report a test accuracy of 98.90. however, the performance was limited to single platform

(Rustam, Ashraf, Jurcut, Bashir, & Zikria, 2023) proposed Malware Detection using Image Representation of Malware Data and Transfer Learning and evaluate it using VVG-16 and ResNet-50. With the Bi-model structure, 100% accuracy is obtained for a 25 classes problem. However, the performance was subject to single platform

(Polsani & Jiang, 2023) proposed deep learning and transfer learning and evaluate it with Convolutional Neural (CNN), VGG16, EfficientNet, and Vision Transformers (ViT). The Vision Transformers model achieved the highest accuracy and demonstrated strong classification capabilities across various malware families. However, the study fails to expand the grayscale image analysis to further enhance the model's performance

(Yaseen, Aslam, Farhan, Naeem, & Raza, 2023) proposed a new system for classifying malware into families by transforming malware binaries into grayscale images and applying convolutional neural network. The approach represents a significant advancement in the field of malware classification. However, training the CNN from scratch result in high computational cost and less precision. Hence, these limitations were extensively address in this study. Table 2.1 depict the summary of the applications of deep learning architecture to detect malware detection.

Table 1: The summary of the applications of deep learning architecture to detect ransomware

Authors	Proposed Method	Evaluation Method	Findings	Limitation
(Al-Hawawreh & Sitnikova, 2019)	(DNN-BN)	RF, DT, LR, SVM and DNN	The DNN-BN performs better than RF, DT, LR, SVM and DNN when train and tested with the same data.	The model is trained with less data samples, this can hinder the performance of the model. It does not address the problem of classifying multiple ransomware families.
(Agrawal et al., 2019)	ARI-LSTM	LSTM	The ARI-LSTM performs better than the standard LSTM.	Only a known target label and input event sequences are utilized to train the model in end-to-end fashion.
(Alrawashdeh & Purdy, 2018)	DBN	HSDFP, DFP, and Memorybased crosscorrelation reduction	The memory-based cross- correlation reduction outperforms (HSDFP) and the dynamic fixed- point methods.	The model is not train on large dataset and cannot detect a zero-day ransomware in (FPGA)
(Maniath et al., 2017)	LSTM	RNN, AE, DBN and RNN & ESN	The results show that the LSTM performs better than KNN, SVM, DBN, and RNN	The malware may misbehave to hide its features in the execution environment
(Vinayakumar et al., 2019)	DNN	SVM	The results show that the DNN performs better than SVM.	The paper exclusively considers twitter among numerous social media platforms.
(Vinayakumar et al., 2017)	MLP	NR, NB, DT, RF, KNN and SVM	The results show that MLP outperforms NR, NB, DT, RF, KNN and SVM	The ransomware may not reveal their actual intent in the simulated environment.
(Sharmeen et al., 2020)	Deep learningbased model	SVM, RF, Multi- class classifier	The results show that the proposed model outperforms SVM, RF, and Multi class classifier.	The model is trained with a less number of dataset.

(Bibi et al., 2019)	LSTM	NIL	The proposed model outperforms with 97.08% detection accuracy.	The model only predicts the malware, but there is no comparison made with other algorithms.
(Ashraf et al., 2019)	RanSD	SVM, RF, and ResNet-18	The proposed model outperforms with dynamic dataset compared to static dataset.	The proposed model only analyses the detection of ransomware using static features and dynamic features.
(YC. Chen et al., 2017)	TSDN-QDBP	Signature-based method	The results show that the proposed method outperforms the signature-based method.	The network behaviour of the malicious samples might not be well-captured within the threshold of six minutes.
(B. Zhang et al., 2019)	SA-CNN	KNN, NB and DT	DT perform better	Advanced packing techniques may not be handled
(Xiao, Li, Chen, & Li, 2020)	ML	Single Malware Detection	It was observed that there is improvement of detection rates in those fine-grained classifiers compared to a single classifier	prone to be an expensive task and is limited to small- size of dataset and code coverage
(Xiao et al., 2020)	deep convolutional neural networks	SVM, RF and DT	MalFCS can obtain excellent classification better results compare to the state of the art	Model Overfitting issues must be mitigated
(Shhadat, Hayajneh, & Al-Sharif, 2020)	Machine Learning	DT, RF and NB	achieved accuracy improvements over all binary.and multi- classifiers. The highest accuracy was achieved by DT is 98.2% for binary classification and 95.8% by RF for multi-class class	Lacks Generalization and have low precision and recall value
(Choi, Bae, Lee, Kim, & Kim, 2020)	Attention Base-Deep Learning	CNN and LSTM	this approach yields an accuracy that is approximately 12% and 5% higher than a conventional AI-based detection model using CNN and skip- connected LSTM-based detection model	Lacks Generalization
(Alam et al., 2021)	A Deep Learning based Malware Images Classification	AlexNet, VGG-16, ResNet-50, Inceptionv3 model	The trained models allow accurate classification of malware and report a test accuracy of 98.90	Performance was limited to single platform
(Rustam, Ashraf, Jurcut, Bashir, & Zikria, 2023)	Malware Detection using Image Representation of Malware Data and Transfer Learning	VVG-16 and ResNet- 50	With the Bi-model structure, 100% accuracy is obtained for a 25 classes problem	Performance was subject to single platform

(Polsani & Jiang, 2023)	deep learning and transfer learning	Convolutional Neural (CNN), VGG16, EfficientNet, and Vision Transformers (ViT)	the Vision Transformers model achieved the highest accuracy and demonstrated strong classification capabilities across various malware families	Fail to expand the grayscale image analysis to further enhance the model's performance
(Yaseen, Aslam, Farhan, Naeem, & Raza, 2023)	a new system for classifying malware into families by transforming malware binaries into grayscale images and applying convolutional neural network	No evaluation algorithm	The approach represents a significant advancement in the field of malware classification	Training from scratch result in high computational cost for the model

2.4 Ransomware attacks dataset

To put it straight, "*No data, No machine learning*". This section presents the sources and type of the data used in different project to build the machine learning model for detecting ransomware attacks. Table 3 present the summary of the sources and types of the data used in various projects surveyed. The sources of the data can help researchers get ransomware attacks data that are freely available to use for proposing a novel machine learning approach for detecting ransomware attacks, thereby, enhance the development of a robust system for detecting and preventing ransomware attacks.

Author	Data source	Data Type
(O. M. Alhawi et al., 2018)	ransomwaretracker.abuse.ch and virustotal.com	Network traffic captures.
(Cohen & Nissim, 2018)	Virtual server snapshots	Meta- features created from Volatile memory dumps.
(Cusack et al., 2018a)	malwaretraffic-analysis.net	Network traffic signature.
(Daku et al., 2018)	virustotal.com.	Behavioral attributes
(Homayoun et al., 2019)	Ransomwaretracker.abuse.ch	system calls, sequence of actions taken by an application.
(Lu et al., 2017)	virusshare.com.	Application Programming Interface function calls.
(Poudyal et al., 2018)	virusShare.com, virustotal.com and https://github.com/ytisf/theZoo.	Assembly instruction set and dlls extracted from binaries.
(Shaukat & Ribeiro, 2018)	virusShare.com	Binary code
(Verma et al., 2018)	malwr.com, virusShare.com, virustotal.com	Indicator of Compromises.
(H. Zhang et al., 2019)		N-grams extracted from opcode.
(Wan et al., 2018)	malwaretrafficanalysis.net and wireshark.org.	Network traffic captures.
(YC. Chen et al., 2017)	virustotal.com	Network traffic captures.
(Scalas et al., 2019)	http://www.virustotal.com https://github.com/necst/heldroid https://www.sec.cs.tubs.de/~danarp/drebin/ and Google Play store	System Application Programming Interface based information.

(Fernandez Maimo et al., 2019)	http://perception.inf.um.es/ICE-datasets/	Network traffic captures.
(Almashhadani et al., 2019) (Al-rimy et al., 2019) (B. Zhang et al., 2019)	virusshare.com, malware- trafficanalysis.net and virustotal.com virusshare.com, informer.com and virustotal.com virustotal.com, Windows(R) 10 professional edition.	Behavioral and the non-behavioral features. Application Programming Interface calls opcode sequence
(Bae et al., 2019)	Windows 7 system directories, virustotal.com	System API invocations sequence
Al-Hawawreh & Sitnikova, 2019)	virusShare.com, virustotal.com and software.informer.com	API invocations, registry keys, file operations, file extensions, dropped file extensions, strings and directory operations
(Sgandurra et al., 2016)	virusShare.com, virustotal.com and software.informer.com	API invocations, registry keys, file operations, file extensions, dropped file extensions, strings and directory operations
(Agrawal et al., 2019)	Microsoft windows operating system	File events: createfile, virtualalloc, virtualalloc, getmodulehandle, and getmodulefilename
(Alrawashdeh & Purdy, 2018)	virusShare.com, virustotal.com, software.informer.com	File Extension, Extension Pattern, Encryption Algorithm, Registry Keys Operations, API Stats, Files Operations, Directory Operations, Dropped Files Extensions, Source File, Duration and HTTP Methods
(Maniath et al., 2017)	Honeynets, Microsoft Windows, online software repositories	API calls, registry value changes and file operations
(Vinayakumar et al., 2019)	Tweeter posts	Tweets
(Vinayakumar et al., 2017)	http://www.offensvecomputing.net/, http://contagiodump.blogspot.in/, https://malwr.com/, https://github.com.com/ytisf/theZoo/, https://virustotal.com/, and https://virusshare.com/.	API invocations
(Sharmeen et al., 2020)	virusShare, VirusTotal and Softwareinformer	API calls
(Bibi et al., 2019)	Smartphone executable App	API calls
(Ashraf et al., 2019)	virusShare, VirusTotal, Windows 7 OS	API calls, Registry operations, File operation, Directory created, Network domains, Drop file extensions, DLL's, and Strings.
(Alam et al., 2021)	Ransomwaretracker.abuse.ch	system calls, sequence of actions taken by an application.
(Rustam et al., 2023)	virusshare.com.	Application Programming Interface function calls.
(Polsani & Jiang, 2023)	virusShare.com, virustotal.com and https://github.com/ytisf/theZoo.	Assembly instruction set and dlls extracted from binaries.
(Yaseen et al., 2023)	virusShare.com	Binary code

2.5 Analysis of the ransom ware detection via intelligent algorithms

We extracted the information about the various data from the project that revealed their source and types of the data used for their work. However, project that concealed the source of their data are not in Table 2 since the required information to fill the corresponding row is not available.

2.5.1 The intelligent algorithms that detect ransomware attacks

The use of intelligent algorithms for the detection of ransomware have been surveyed as discussed in the preceding sections. Different types of intelligent algorithms were applied for the detection and it has shown a remarkable performance. The intelligent algorithms performance in detecting ransomware has proven to be better than the conventional methods of detecting ransomware. This signify that the intelligent algorithms have the potential for enhancing the accuracy of ransomware detection system when deployed in the real world environment. Figure 2 shows the percentage of intelligent algorithms applied to detect ransomware attacks.

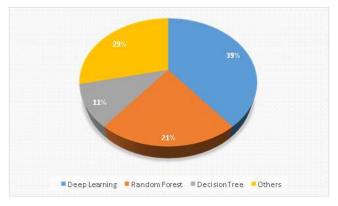


Figure 2: The percentage of intelligent algorithms for the detection of ransomware attacks.

The pie chart shows that 39% of the literatures applied deep learning to detect ransomware activities or classify their families in windows OS, virtual environment, twitter, industrial internet of things, PC, in Field Programmable Gate Array (FPGA) and android environment. Also 21% of the literatures applied RF to detect ransomware activities or classify their families in a virtual machine, PCs, Android OS, or window OS environment. On the other hand, 11% of the literatures applied DT to detect ransomware attacks including their variant in a network, window OS or real-time environment. Finally, 29% applied other types of algorithms to detect ransomware attacks or classify their families in a virtual machine, network, application, windows OS, or real-time environment. It can be deduced from the descriptive statistics that the prominent algorithms that researchers heavily relied on to detect ransomware attacks. Though, the idea of applying machine learning algorithms to detect ransomware attacks is still in an infant stage considering the period of time that the literature on the application of machine learning algorithms starts appearing.

2.5.2 Domain of applying intelligent algorithms for the detection of ransomware attacks

Many literatures have proposed different intelligent algorithms for the detection of ransomware in various domain. These domains include

- Network (Chen et al., 2017; Wan et al., 2018), virtual machine (Ashraf et al., 2019; Cohen & Nissim, 2018; Harikrishnan & Soman, 2018; Lu et al., 2017; Maniath et al., 2017; Sharmeen et al., 2020; Shaukat & Ribeiro, 2018; Verma et al., 2018), PCs (Cusack et al., 2018b; Poudyal et al., 2018; Vinayakumar et al., 2017; H. Zhang et al., 2019), health care (Fernandez Maimo et al., 2019),
- ii. Application (Homayoun et al., 2019),
- iii. Android (Bibi et al., 2019; Scalas et al., 2019),
- iv. real-time environment (Daku et al., 2018),
- v. Twitter (Vinayakumar et al., 2017),
- vi. industrial internet of things (AlHawawreh & Sitnikova, 2019)
- vii. Field Programmable Gate Array (FPGA) (Alrawashdeh & Purdy, 2018) and
- viii. Microsoft Windows environment (Agrawal et al., 2019; O. M. K. Alhawi et al., 2018; Bae et al., 2019; Sgandurra, Muñoz-González, Mohsen, & Lupu, 2016).

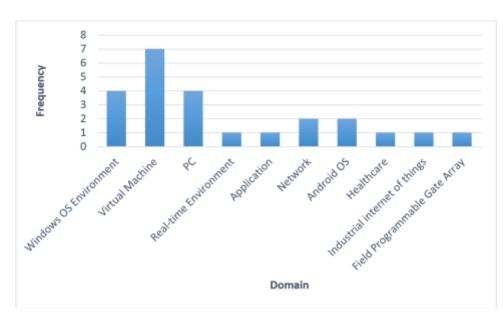


Figure 3: Domain of applying the machine learning algorithm to detect ransomware

Figure 3 depicts the frequency of application domains. The domain that has the highest patronage is virtual environment with 7 applications of machine learning algorithms. Followed by PC and Windows OS each having 4 applications of machine learning algorithms to detect ransomware. Furthermore, network and Android environments each has 2 applications of machine learning to detect ransomware. Finally, health care, application, realtime environment, Field Programmable Gate Array and industrial internet of things environments with one application each.

2.6 Research Gap

From review, we have seen that previous research has explored various techniques for ransomware detection, including signature-based methods, behavior analysis, and machine learning approaches (Al-Hawawreh et al., 2023). However, these methods often struggle with detecting unknown ransomware variants and suffer from high false positive rates. Deep learning models, especially CNNs, have demonstrated effectiveness in feature extraction and pattern recognition, leading to improved ransomware detection performance. Transfer learning has also been widely adopted to leverage pre-trained models and adapt them to specific tasks with limited data. It has been observed from the literature survey that ransomware attacks are of many types, and affect different platforms e.g. network, PC, operating system, virtual machine, among others. Therefore, building a separate classifier from the scratch as currently practice in the literature (e.g. Sharmeen, Ahmed, Huda, Koçer, & Hassan, 2020; Ashraf, Aziz, Zahoora, & Khan, 2019; Bibi, Akhunzada, Malik, Ahmed, & Raza, 2019) (Alam et al., 2021) for ransomware attacks on different platforms is tedious and consume computational resources. To avoid the tedious process of building classifier from the scratch for the different platforms and ransomware attacks, we propose a single model that can detect ransomware attacks on multiple platforms based on deep learning algorithm and transfer learning for detecting ransomware with similar characteristics. This is because the transfer learning allowed a saved trained model to be used to solve a similar problem.

This review highlights the potential of deep transfer learning for detecting ransomware attacks on IoT platforms. By leveraging pre-trained models and adapting them to IoT-specific contexts, deep transfer learning can significantly enhance detection accuracy and efficiency. However, several research gaps need to be addressed to fully realize this potential. Future work should focus on developing comprehensive IoT-specific ransomware datasets that encompass a wide variety of devices and attack scenarios. Additionally, optimizing deep learning models for deployment on resource-constrained IoT devices is crucial. Research should also explore techniques to achieve real-time detection, balancing accuracy with computational efficiency. Further investigation is needed to refine the transfer learning process, ensuring that pre-trained models are effectively adapted to the unique characteristics of IoT environments. By addressing these challenges, the field can move closer to robust and scalable solutions for ransomware detection in IoT, ultimately enhancing the security and resilience of these critical systems.

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