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## Plagiarism Detection and Performance Analysis

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### ABSTRACT—

Plagiarism means using someone's work without any acknowledgment of that person. Copying and Pasting the work of various authors has led to Copyright Infringement. Plagiarism in free-text contexts has become distressingly commonplace, largely attributed to the vast availability of information resources. This phenomenon has driven the development of automatic plagiarism detection systems, which aim to sift through extensive repositories in search of plagiarized content. However, the task is significantly complicated by the utilization of intricate plagiarism techniques such as paraphrasing and summarization, techniques that serve to obfuscate the presence of copied content. Plagiarism detection employs an array of techniques, each with its own unique strengths. For instance, N-gram Analysis dissects text into smaller word segments, enabling crossdocument comparison to reveal hidden similarities. String Matching Algorithms seek out exact or near-identical text matches, providing a lens through which direct copying or minor content modifications can be discerned. Fingerprinting takes a different approach by generating distinctive codes for specific text sections, facilitating efficient comparison and illuminating instances of paraphrased or restructured content. Our proposed project work includes study of various plagiarism detection algorithms, then implementation of some of the existing algorithms and finally to carry out performance analysis of the same. [1]

Index Terms— Cosine Similarity, Algorithms, Plagiarism, textual detection.

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## I. INTRODUCTION

Plagiarism detection is the system of recognizing the plagiarised content thru a trustable supply or gadget. The similarity of content beyond a certain restriction between or extra documents is not applicable and consequently, recognized as plagiarism. The task calls for many steps along with accepting the input in a specific layout, computing the resembling words and counting the occurrences of a unmarried word in each the files and in the end reveal a similarity score. Now-a-days, unique types of strategies are being applied to research and understand the similarity conduct in files as like in utilized in growth of the commercial enterprise [3]

With the outbreak of the COVID-19 pandemic, the whole training gadget has been hooked up to be dependent on era through on-line lectures, assignments, and examinations. via this concept, an much less tough spotting of plagiarism in scholar's assignments and online examinations might be completed. [2].

Plagiarism detection tool are curtail to ensure the genuineness of intellectual work and to provide uniqueness to their content. Plagiarism checker also allows teachers to prepare their unique study materials for students. And bloggers can also check if their content is plagiarism-free or not on our site to keep it away from plagiarism. Automated detection has gained further interest from both the commercial worlds as well as academics, with providing the ease by which contents can now be revealed, copied and rewritten [1].

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## II. PROBLEM STATEMENT

Nowadays, extra frequently, assignments of students are submitted in digital bureaucracy, but it leads closer to the smooth possibility of plagiarism. With the spread of records over the globe, it is very clean to duplicate the information from distinctive assets and paste it in a single work without giving any acknowledgement to the assets.those actions lead in the direction of loss of learning in students. So there may be a need for detecting plagiarism to growth and enhance the quality of studying of a scholar. manual detection of plagiarism is difficult and time-consuming.This arises the want to design an auto-mated machine to stumble on plagiarism and additionally to enhance the quality of studying of the student.

### III. METHODOLOGY

Plagiarism detection is a crucial task in academia and content creation. This methodology combines various techniques, including cosine similarity, n-gram analysis, string matching, and fingerprinting, to enhance the accuracy and robustness of the plagiarism detection system. The first step involves preprocessing the text documents by tokenizing them into words and removing stop words, punctuation, and irrelevant characters. This ensures a clean and standardized representation for further analysis.

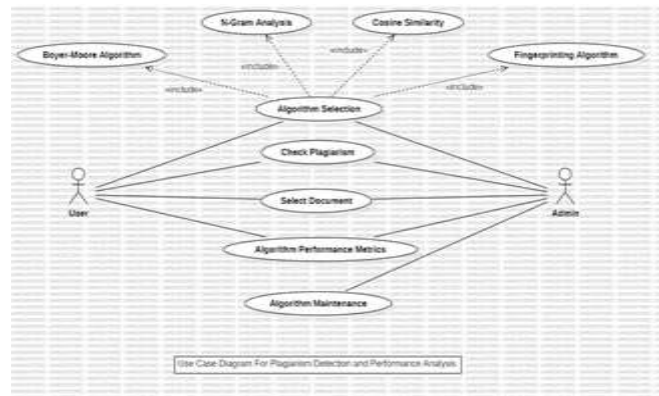
User-Centered Design (UCD): In the realm of plagiarism detection, the design process is guided by the principles of User-Centered Design, where the paramount focus is on understanding the needs and preferences of potential users, specifically those involved in developing or utilizing plagiarism detection tools.

Prototyping and Wireframing: Prototyping and wireframing methodologies are integrated into the design process. Interactive prototypes are created to visualize the Plagiarism detection user interface, while wireframes provide a structural framework for the platform. These tools enable early user testing and feedback collection.

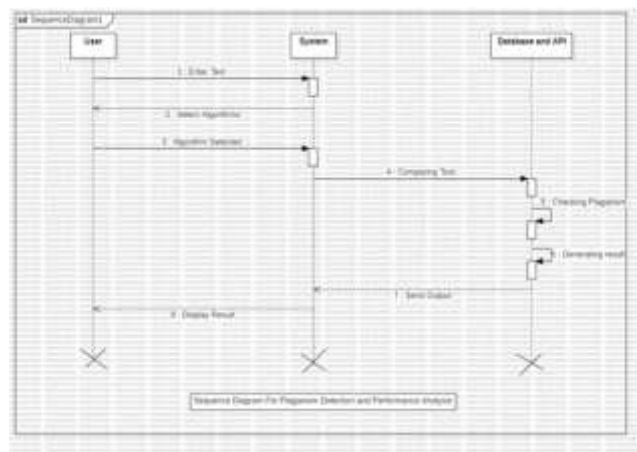
Visual Design Principles: Visual design principles are incorporated into the design process. This methodology involves selecting appropriate color schemes, typography, layouts, and visual elements to create an engaging and aesthetically pleasing user interface.

Collaborative Tools: Collaborative design tools, such as Star UML, are employed to enhance communication and teamwork within the project team. These tools assist in creating system architecture diagrams and visualizing the Plagiarism detection structure. [2].

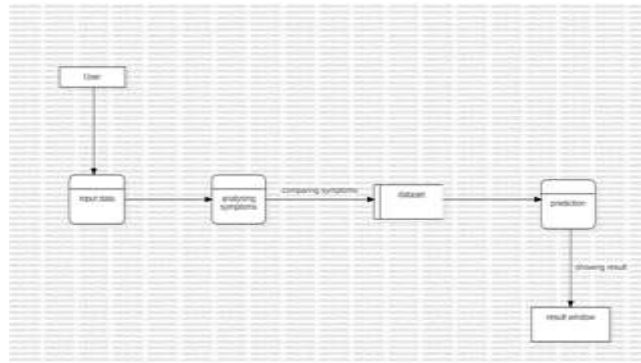
### IV. DESIGN PROCESS



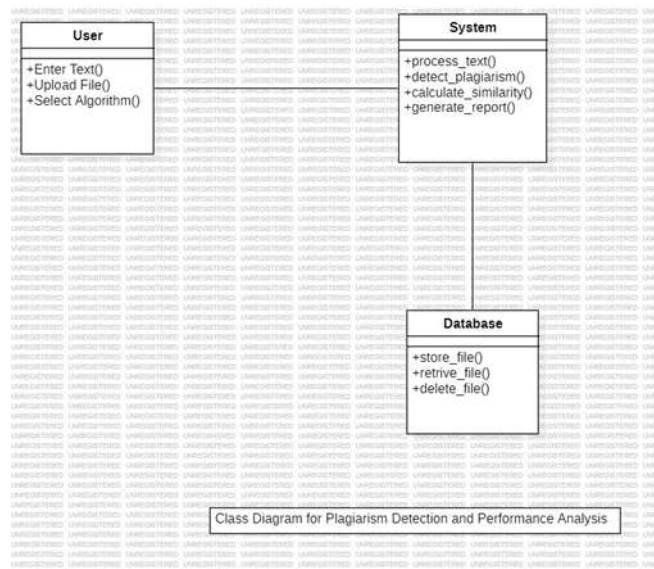
UseCase Diagram



Sequence Diagram

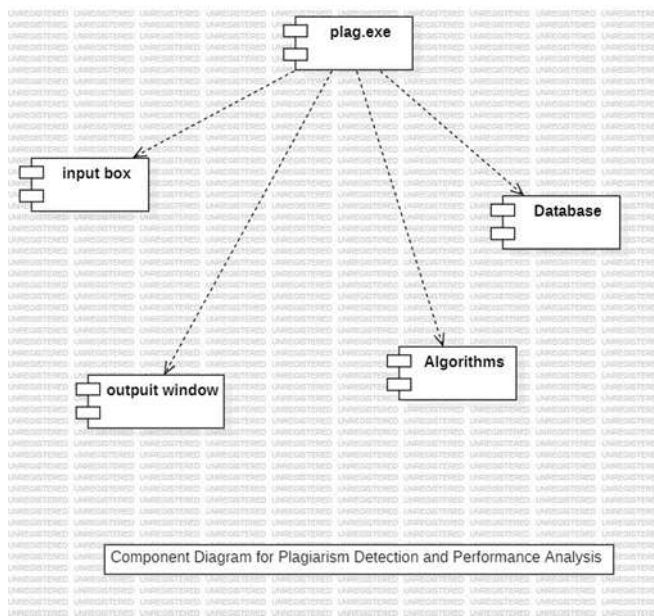


DFD-0 Diagram



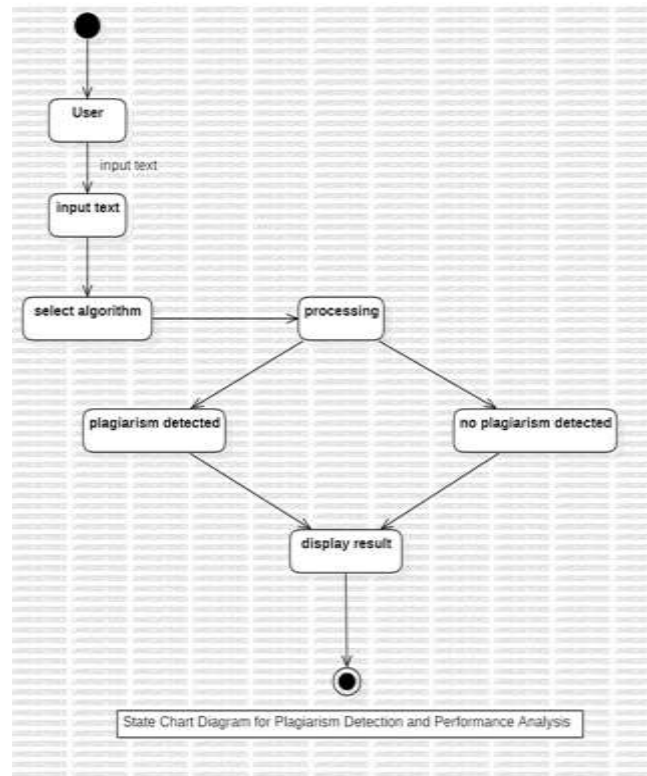
Class Diagram for Plagiarism Detection and Performance Analysis

Class Diagram

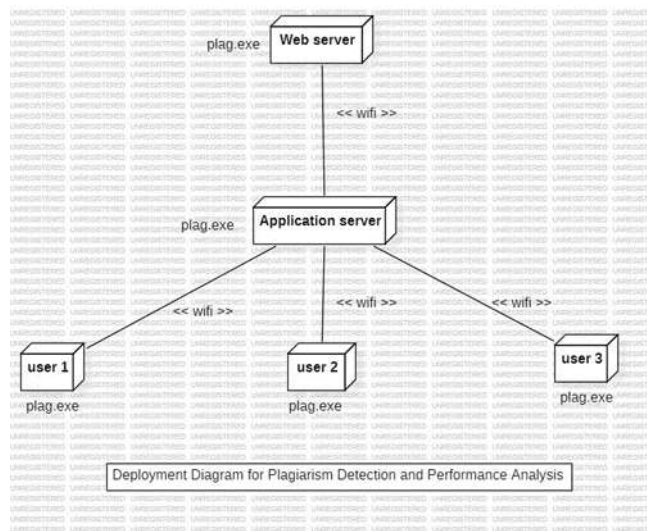


Component Diagram for Plagiarism Detection and Performance Analysis

State transition Diagram



Sate-Chart Diagram

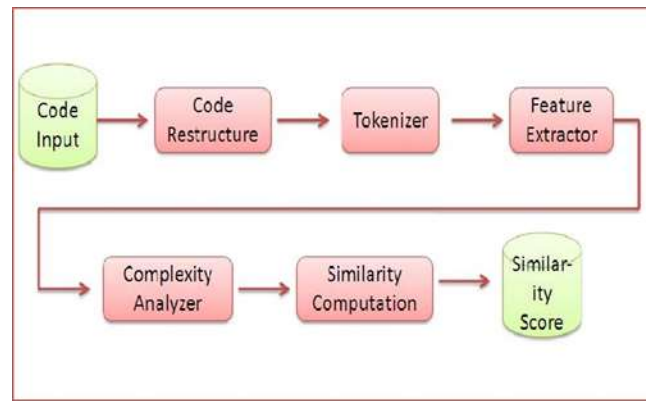


Deployment Diagram

## V. SYSTEM DESIGN

Detection of plagiarism data using API is designed to check the quality of data at the source and in the suspicious data repository. In this section, we discuss the process outlined in Figure 1. We use the Thai thesaurus

[50] to extract keywords (or common words) from the data. The process of extracting words is represented by the characteristics of the main content, and the database provides the product of the legal content. The important points will then be processed into a lattice concept to store the relevant information in the plagiarism detection document. Similarly, data is expected to be used through integration and recovery of the lattice concept.



System Design

## VI. ALGORITHM IMPLEMENTATION

Algorithms are the building blocks for finding textual similarities between documents. These algorithms provide a deep understanding of programming concepts and problem-solving techniques that are essential for designing efficient detection tools. By carefully processing input documents through tokenization, stemming and feature vector construction these algorithms allow the comparison of text content using different similarity metrics such as cosine or jaccard similarity. They then evaluate pairwise similarities using predefined thresholds to differentiate originality from possible plagiarism cases. Post-processing and performance evaluations provide detailed reports highlighting the similarities found and ensuring the robustness and reliability of the detection process.

### A. Cosine Similarity Algorithm :

The cosine similarity algorithm is used in plagiarism detection. It is nothing but a similarity and variations of vectors among or amongst many documents. It unearths the space and angle of separation between two vectors. If the space between two vectors increases, the attitude between the vectors will also increase, making similarity between the vectors decrease and vice versa. It is also used in recommendation systems and extensively utilized to categorize the documents without difficulty. Each time whilst a code is submitted within the coding platform, it is saved on a library. It is then checked with all other saved codes for plagiarism. To implement a cosine similarity set of rules, we must first vectorize the target documents after completing all levels of pre-processing.

After vectorization, we find the similarities using the components. The result of the formulation degrees from zero to one. The accuracy of the end result is more whilst cosine similarity is done with stemming characteristic than without doing stemming function whilst the similarity index is more than 0.7, it is able to be stated as copied and the individual that copied may be rejected from the test. But the cosine similarity isn't sufficient set of rules because it has less accuracy. So we moved directly to n-gram algorithm for better and plenty accuracy.

The formula for cosine similarity is given by:

$$\text{Cosine Similarity} = \frac{\sum_{i=1}^n A_i \times B_i}{\sqrt{\sum_{i=1}^n A_i^2} \times \sqrt{\sum_{i=1}^n B_i^2}}$$

where  $A_i$  and  $B_i$  represent the components of vectors A and B, respectively, and n is the dimensionality of the vectors.

### B. N-gram Algorithm

N-gram is a contiguous sequence of N items, which can be words, sentences, letters, syllables, or phrases extracted from the given text. The parameter N represents the number of string pairs.

For instance, considering the text "There are many people in the world":

- 1) Unigram (n=1) = (There), (are), (many), (people), (in), (the), (world)
- 2) Bigram (n=2) = (There, are), (are, many), (many, people), (people, in), (in, the), (the, world)
- 3) Trigram (n=3) = (There, are, many), (are, many, people), (many, people, in), (people, in, the), (in, the, world)

The n-gram algorithm captures the frequency of occurrence and sequence of these N-grams in the text. It's commonly used in natural language processing tasks such as language modeling, text generation, and information retrieval. The formula for calculating the n-gram probability is: to skip comparisons of certain characters and perform advantageous shifts during the search process, leading to significant performance improvements compared to naive string searching methods.

The Boyer-Moore algorithm significantly reduces the number of character comparisons required to locate a pattern within the text, making it particularly suitable for large-scale plagiarism detection tasks. Its effectiveness lies in its ability to quickly eliminate portions of the text that cannot possibly match the pattern, thus focusing the search on potential matches.

The efficiency of the Boyer-Moore algorithm is typically quantified by its time complexity, which is expressed as follows:

Time Complexity =  $O(n + m)$

where  $n$  is the length of the text and  $m$  is the length of the pattern.

This time complexity indicates that in the average case, the algorithm's performance grows linearly with the size of the text and the pattern. However, in the worst case, where the pattern occurs at every position in the text, the time complexity can degrade to  $O(n \cdot m)$ , which is still more efficient than many other string-searching algorithms.

## VII. RESULT AND OUTPUT

$P(w_n | w_1, w_2, \dots, w_{n-1})$

$= \frac{\text{count}(w_1, w_2, \dots, w_n)}{\text{count}(w_1, w_2, \dots, w_{n-1})}$

where  $w_1, w_2, \dots, w_n$  represents the sequence of  $N$  items, and  $\text{count}(w_1, w_2, \dots, w_n)$  denotes the frequency of occurrence of the  $N$ -gram sequence in the text.

### C. Fingerprinting Algorithm

Fingerprinting is a technique used in plagiarism detection to generate unique identifiers for specific text sections, enabling efficient comparison and identification of similarities. The fingerprinting algorithm operates by analyzing the structural characteristics and content patterns within the text to create distinctive codes or signatures. These signatures serve as compact representations of the text segments, facilitating rapid matching and detection of plagiarized content.

The formula for fingerprinting is given by:

$F(T) = \text{hash}(T)$



Fig 1

- This picture shows the home page featuring the introduction to plagiarism checking and exploring algorithms. The unique requirements and patterns present in textual content.

Furthermore, we have to enhance efficiency, with Machine learning algorithms and provide user data reports. The designing phase has provided us with a robust foundation for the development and implementation of the plagiarism detection tool and report generator. Moving forward, it is imperative to proceed with a well-structured development phase, ensuring smooth interactions for users.

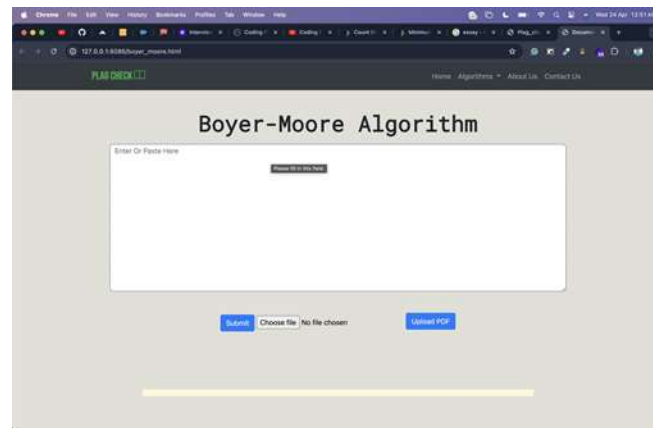


Fig 2

- This picture shows input textbox and the selected algorithm i.e Boyer-Moore Algorithm

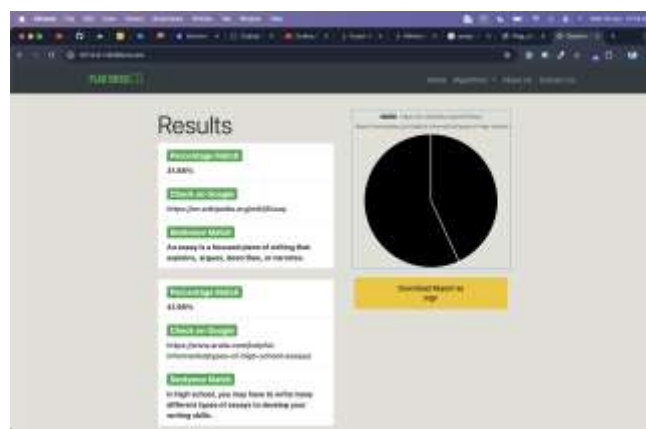


Fig 3

-This picture shows the results generated by the algorithm.

The algorithm successfully detected plagiarism in the provided text, providing accurate results on time.

## VIII. CONCLUSIONS

In conclusion, the implementation phase of our re- search paper on Plagiarism detection has illuminated sev- eral crucial insights and considerations. We have outlined the key aspects of the design, emphasizing the importance of a robust architecture that incorporates machine learn- ing algorithms.

Our research underscores the importance of meticulous data collection and training procedures in the domain of plagiarism detection. Emphasizing the necessity for a comprehensive and varied dataset, the aim is to augment the system's language comprehension and analytical ca- pabilities. The insights garnered during the design phase shed light on the pivotal roles of intent recognition, context management, and personalization. These factors are identified as critical components in the creation of a plagiarism detection system that can adeptly adapt to

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