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Learning Style Detection in LMS using Literature and SVM

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ABSTRACT

This project revolves around the implementation of a learning style prediction system using Support Vector Machines (SVM). Leveraging a dataset containing user information and responses to a learning style questionnaire, the project utilizes Pandas for data preprocessing, transforming non- numeric features via Label Encoding. An SVM classifier with a linear kernel is employed, and its performance is evaluated through 5- fold cross-validation, with accuracy as the primary metric. The average accuracy across folds provides insight into the model's effectiveness in predicting users' learning styles. The significance lies in its potential to enhance educational platforms by personalizing the learning experience based on individual preferences. Future directions may involve exploring advanced models and additional features to further refine the prediction system. In conclusion, this project contributes to the development of tailored educational platforms. By accurately predicting users' learning styles, the project aims to contribute to the development of a more personalized learning environment. This personalized approach can enhance the user experience by tailoring content delivery based on individual learning preferences, ultimately fostering a more effective and engaging learning journey

KEYWORDS: - SVM (support vector machine), Prediction, crossfold, learning styles

I. INTRODUCTION

The contemporary educational landscape is witnessing a paradigm shift towards personalized learning experiences that cater to the unique needs and preferences of individual learners. Traditional approaches often fall short in adapting to the diverse learning styles exhibited by students. This project is designed to tackle this challenge by introducing a Learning Style Prediction System, a cutting-edge initiative employing the capabilities of Support Vector Machines (SVM). By utilizing SVM's classification prowess, the project aims to contribute to the realization of personalized education, where content delivery aligns seamlessly with each user's preferred learning modality. The fundamental goal is to develop a robust model that can accurately identify and predict users' preferred learning styles based on their responses to a meticulously crafted questionnaire. The project embraces the power of SVM, a potent classification algorithm, to discern intricate patterns in the data that correlate with distinct learning modalities. By doing so, it aspires to contribute significantly to the realization of a personalized education paradigm, where educational content is seamlessly tailored to align with each user's unique learning preferences. This exploration will delve into the methodologies adopted, the inherent challenges encountered, and the potential transformative impact of this innovative project, illuminating the path toward a more adaptive and engaging educational journey

II. LITERATURE REVIEW

In the existing learning style prediction systems, various methods have been employed to understand how individuals prefer to learn. Traditional approaches often rely on self-reported questionnaires, offering valuable insights into user preferences but being inherently subjective. Recent advancements have witnessed the integration of machine learning, particularly Support Vector Machines (SVM), to enhance the accuracy of learning style predictions. These systems often leverage features derived from questionnaire responses to train models. However, limitations persist, such as the reliance on static questionnaires, potential biases in self-reporting, and a lack of adaptability to changing user preferences over time. Additionally, most systems primarily focus on questionnaire data, overlooking the potential benefits of incorporating multimodal inputs or addressing global accessibility and inclusivity. The proposed project aims to bridge these gaps by exploring dynamic adaptation, incorporating multimodal data, enabling real-time personalization, and ensuring a more globally inclusive learning style prediction system.

III. PROBLEM STATEMENT

The project addresses the challenge of non-personalized learning experiences in education. It aims to create a learning style prediction system using Support Vector Machines. The problem involves developing a model that accurately predicts users' learning styles based on questionnaire responses. The goal is to enable educational platforms to tailor content delivery according to individual preferences, fostering a more engaging and effective learning experience personalization, and ensuring a more globally inclusive learning style prediction system.

IV. METHODOLOGY

DATA PREPROCESSING TECHNIQUES

1. Handle Missing Values: Check for any missing values in the dataset and decide on a strategy to handle them. You might remove rows with missing values or fill them with the mean or median of the column

2. Convert Categorical Variables: If there are categorical variables like "Gender," convert them into numerical representations using one- hot encoding

3. Feature Scaling: Standardize or normalize numerical features to bring them to a similar scale. This step is important for algorithms like SVM

4. Label Encoding: Convert the learning style labels to numerical values if they are not already in numerical form.

5. Splitting Data: Split the dataset into features (X) and the target variable (y).

6. Train-Test Split: Split the data into training and testing sets for model evaluation

METHODS & ALGORITHMS

1. Support Vector Machines (SVM): Purpose: SVM is the core algorithm for learning style prediction.

Usage: The SVM classifier is employed to learn patterns from the questionnaire responses and predict the learning style of users

2. Cross-Validation: Purpose: Assess the model's performance and generalization capabilities.

Usage: The dataset is split into folds, and the SVM model is trained and evaluated iteratively using different combinations of training and testing sets.

3. Evaluation Metrics (e.g., Accuracy):

Purpose: Measure the performance of the learning style prediction model.

Usage: Calculate accuracy to assess how well the model predicts learning styles compared to the actual values

V. EXPERIMENTAL RESULTS

We're getting the trained model ready to make real predictions for users. The whole idea is to make learning more personalized by figuring out how each person likes to learnAs we deploy the model; we're also eagerly looking at the results. We want to see how accurate our predictions are. We've been testing and checking during development, but now it's the real deal. The results show us how well our system can understand and adapt to the unique ways people prefer to learn. These results are not just an endpoint; they're like a guide for making our learning style prediction system even better in the future. It's an exciting phase as we move from planning to making a real impact in the world of personalized education

OUTPUT

Experiment	1	SVM	Accuracy:	87.19%
Experiment	2	SVM	Accuracy:	89.67%
Experiment	3	SVM	Accuracy:	90.91%
Experiment	4	SVM	Accuracy:	91.74%
Experiment	5	SVM	Accuracy:	92.15%
Average Acc	u	racy	90.33%	

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VI. CONCLUSION

In concluding the Learning Style Prediction project, we've navigated through the intricacies of designing, developing, and deploying a system geared towards revolutionizing personalized education.

The deployment phase marks a pivotal moment, as our Support Vector Machine (SVM) model steps into action, ready to provide tailored learning style predictions for users. This transition from theory to practice holds the promise of enhancing educational platforms, offering a more individualized learning experience.

Our results, born from rigorous evaluation metrics and cross- validation, provide a snapshot of the model's performance. As we gauge its accuracy in predicting learning styles, we gain valuable insights that go beyond numbers—they guide us in refining and optimizing our system for even better results in the future. This feedback loop is integral to the continuous improvement and adaptability of our learning style prediction system.

As we stand at the culmination of this project, we acknowledge the strides made in addressing the challenge of non-personalized learning experiences. The road ahead holds opportunities for further innovation, exploration of advanced models, and the integration of user feedback to refine our system continually. This project is not just a conclusion; it's a stepping stone towards a more personalized, engaging, and effective educational journey for learners worldwide.

VII. FUTURE WORK

Here are several avenues for future exploration and enhancement:

1. Advanced Machine Learning Models

Explore and implement more advanced machine learning models beyond SVM. Investigate the efficacy of deep learning models, ensemble methods, or hybrid approaches to further improve prediction accuracy and adaptability.

2. Dynamic Learning Style Adaptation

Implement systems that dynamically adapt to changes in users' learning preferences over time. Learning styles can evolve, and a system that continuously updates its predictions based on user feedback and performance can provide a more accurate and responsive learning experience.

3. User Feedback Mechanism Develop mechanisms for users to provide feedback on the accuracy of predictions. Actively involve users in the learning style prediction process, allowing the system to learn from user experiences and preferences, leading to a more refined and user-centric model.

4. Real-time Personalization Enable real-time personalization of content delivery based on instantaneous learning style predictions. Provide users with a seamless and continuously adaptive learning experience, adjusting content delivery in real-time as users engage with educational materials.

5. Collaboration with Educational Platforms

Collaborate with educational platforms to integrate the earning style prediction system. Establish partnerships to implement the system on a broader scale, reaching a Larger audience and making a more significant impact on personalized education

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