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Stud Bot: Conversational Chatbot for Students

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ABSTRACT

With the latest developments in deep learning and artificial intelligence, all major disciplines using computers in any type of work are trying to use deep learning methods to make the task easier. Due to its many applications, such as health care, sports, automation and education. The system proposed in this paper is for educational use where teaching and student evaluation will be done by the machine. The technology behind this is natural language processing and deep learning technology, which is an advanced and efficient solution for understanding real world problems and providing solutions for them. The proposed system is an all-in-one conversational chatbot capable of answering questions, assisting students with their study, and providing information on their studies. The system uses Naïve Bayes model for solving the recognized problem. So, the goal of this project is to create a chatbot for learning students that will act as a companion to them while they study, allowing them to obtain aid and make their studies more efficient and fascinating.

Keywords—Conversational chatbot, Naïve Bayes, Artificial Intelligence (AI), Natural Language Processing(NLP)

Introduction

In 21st century everything is getting digitized also everyone needs assistance to tackle the problem. Advancement in the education sector is essential to accommodate evolving lifestyles, economy, technology and student's needs. Also, the increased scarcity of teachers in the education system have made the integration of advanced technology in our education system essential. As due to pandemic students are facing issue to find the help or guidance as teachers can't be always there to help. Everyone is learning education online in this epidemic situation. There are numerous disadvantages to these systems, the most significant of which is that student-teacher interaction is reduced. A chatbot is one of the most convenient ways for students to learn, and it can also resolve student questions at any moment without the need for human assistance. Thus, we have come up with an idea to create a system which can assist student at any time.

Related Survey

The system creates an academic chatbot using NLP and ML that may be used by a variety of educational institutions. There are two options available: audio and text. Instead of being placed on the inquiry disk's waiting list, consumers can communicate with the bot. The accuracy of a question is tested by asking the same question in different ways[9].

Deep learning algorithms were used to create an online video lecture assistant. By using many chatbots from different perspectives for the same video, it improves the quality of Q&A data[10].

The plan is to use intent categorization and natural language processing to create an interactive user interface and a chatbot. The model was created with the goal of comprehending and producing SPARQL queries from user inquiries[12].

According to the research, the instructional chatbot for the Facebook Messenger platform is effective. An effective way for determining discoverability as well as features such as language, subject matter, and developer platform[13].

Architecture

- Data Set
- Tag: Keyword for the question
- Pattern: Possible different question frames
- Response: What are the different types of answer
- Context: Related to the dataset(if required).

Data Pre-processing

The process of converting raw data into a comprehensible format is known as data preparation. We can't work with raw data, so this is a key stage in data mining. Before using machine learning or data mining methods, make sure the data is of good quality.

Tokenization:

Take input from sentence and spilt it word by word.

For example: "What is data mining" is tokenised to "What", "is", "data", "mining".

Stemming:

Stem each word to prevent any repeated word that has similar meaning.

For example: "Organization", "Organize", "Organizer" is equal to "Organ".

Bag of words:

The words that are stemmed would be turned into vectors with the bag of words technique.

Lemmatization

Lemmatization is one of the most widely recognized content pre-preparing procedures utilized in Natural Language Processing (NLP) and AI as a rule. Lemmatization is the process of combining a word's several inflected forms into a single item that may be studied. Lemmatization is similar to stemming, but it gives the words context. As a result, it connects words with similar meanings into a single term.

For example: "rocks" = "rock"

"ran"= "run"

The lemmatizer is used to parse lower-case words, yielding the root word. This also aids in the reduction of recursive words.

Word Pickle

For serialising and de-serializing object structures, the pickle package is utilised. Pickling, serialisation, flattening, and marshalling are all terms for the process of converting any type of Python object (list, dict, etc.) into byte streams (0s and 1s).

Sequential Model

The actual neural network procedure is the sequential model process. The system layer will be updated based on the dataset. *Trained Model*

The prepared dataset is sent to the build sequential model, which is then assigned to the process's weight.

Save the Model

Save the trained model of the system for deployment.

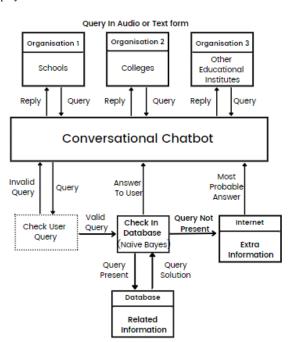


Fig 1 : Architecture diagram of conversational chatbot for real-time usage by the Students.

Algorithm for the System

Input:

Set of questions or commands provided by the user.

Output:

Set of answers or actions provided or performed by the system.

Step 1: Obtain inputs from the user via voice or text

Step 2: Perform data pre-processing procedures like tokenization, stemming etc on the input

Step 3: Perform Lemmatization on the input provided

Step 4: Check whether the query is present in dataset by the trained model

Step 5: If present, provide the output via text and audio format

Step 6: If not present, perform web scrapping and fetch the solution

Step 7: Update the database and provide the output with the fetched solution

Step 8: Wait for next command

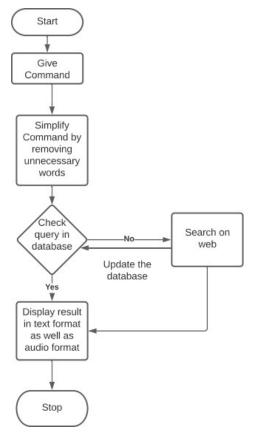


Fig 2 : Flow chart diagram for conversational chatbot.

Performance Analysis

Performance analysis of a system is the process of checking space, time, and other factors required by that system. It estimates the number of interconnections between the chatbot and the user. Our system aims to provide effective decision power to the user.

Chatbot activity volume

It estimates the number of interconnections between the chatbot and the user. Our system aims to provide effective decision power to the user.

Target audience session volume

This criterion is important for determining whether the system has met its objective. Our system is consistent and produces effective results because when a user asks a question, it responds with the correct answer based on the user's query.

• Goal completion rate

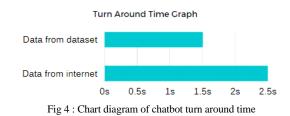
Epoch is the measurement to measure the attainment rate of a given action.

27/27	[]	-	0s	4ms/step	-	loss:	0.2595	-	accuracy:	0.9185
	284/300									
27/27	[]	-	0s	4ms/step	-	loss:	0.4718	-	accuracy:	0.8815
Epoch	285/300									
27/27	[]	-	0s	3ms/step	-	loss:	0.1742	-	accuracy:	0.9259
Epoch	286/300								-	
27/27	[]	-	Øs	3ms/step	-	loss:	0.1754	-	accuracy:	0.9556
Epoch	287/300									
27/27	[]	_	Øs	4ms/step	-	loss:	0.1057	-	accuracy:	0.9704
	288/300								,	
27/27	[]	_	0s	3ms/step	-	loss:	0.1922	-	accuracy:	0.9407
	289/300									
	[]	_	0s	3ms/step	-	loss:	0.3226	-	accuracy:	0.8815
	290/300								,-	
	[]	_	Øs	4ms/step	_	loss:	0.1839	_	accuracy:	0.9333
	291/300									
	[]	_	0s	4ms/step	_	loss:	0.1306	-	accuracy:	0.9704
	292/300								,	
27/27	[]	_	0s	4ms/step	-	loss:	0.1963	-	accuracy:	0.9333
	293/300								,	
27/27	[]	_	Øs	4ms/step	-	loss:	0.2029	-	accuracy:	0.9481
	294/300									
27/27	[]	_	0s	4ms/step	-	loss:	0.2298	-	accuracy:	0.9481
	295/300									
	[]	_	0s	3ms/step	_	loss:	0.2025	-	accuracy:	0.9481
	296/300								,	
	[]	_	0s	4ms/step	_	loss:	0.2203	-	accuracy:	0.9333
	297/300									
	[]	-	0s	4ms/step	_	loss:	0.2840	-	accuracy:	0.9259
	298/300									
	[]	_	Øs	3ms/step	_	loss:	0.1564	_	accuracy:	0.9630
	299/300								,	
	[]	_	Øs	4ms/step	_	loss:	0.1684	_	accuracy:	0.9556
	300/300									
	[]	_	Øs	4ms/step	_	loss:	0.2040	-	accuracy:	0.9407
	created									

Fig 3 : Screenshot of the Epoch value

• Turn around time

Time required by the system for performing the task provided and returning its attention to the user. Our system is efficient and convenient because it provides answers to the users frequently.



• No response rate

This is a scale that represents the total number of times a chatbot has failed to respond to a question. The system's outcome is determined by the activity undertaken by the user at the time. This type of situation occurs when user provides a task which is not present in dataset of the chatbot.

Most frequently asked questions

This element is used to improve the chatbot's response quality. The system will provide the users' inquiries in a timely manner.

Results

Table 1 : Performance table for analysing the chatbot efficiency

Performance Table

Sr. No.					
51. 140.	Parameters	From Dataset	From Web Scrapping		
1.	Accuracy	97%	94%		
2.	Turn around time	1.5s	2.5s		
3.	No response rate	17%	15%		

🖉 СНАТВОТ	—	\times

You: hi

Bot: Hello, thanks for asking

You: what is machine learning

Bot: Machine learning is the form of Artificia I Intelligence that deals with system progra mming and automates data analysis to ena ble computers to learn and act through expe riences without being explicitly programmed

You: what is regression

Bot: It is the process of creating a model fo r distinguishing data into continuous real va lues, instead of using classes or discrete val ues. It can also identify the distribution mo vement depending on historical data. It is u sed for predicting the occurrence of an even



Fig 5 : Working example of text based chatbot



Fig 6 : Working example of voice over based chatbot

• System Requirements for using the software:

Hardware Requirement: Any modern CPU with 2.0 GHz of clock speed, Harddisk: 20GB minimum, RAM: 1GB. Software Requirements: Windows / Linux /macOS operating system and a web browser. VS Code IDE, Python, Keras, Tensorflow.

Conclusion and Future Scope

Conversational Student Chatbot provides an easy and efficient way to students for studying different concepts. It is time efficient and cost effective as the whole process is automated. The students will be able to learn the concepts and solve the doubts with the help of this conversational student chatbot. The chatbot will be an all-time companion for students in their study. It will involve features of finding the answers from its collection and also get solutions for new unknown questions also build up with friendly features which can be used for accessing the system. Students can store, edit notes with the help of system. So, in the experiment setup it is found that the system is performing well for student's query.

In future, the system will be a fully functional system which will involve connectivity with teachers as well as parents. It will notify you about the examination and recommend the concepts or questions to the students for scoring good marks on the basis of previous year question papers.

Acknowledgment

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