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A Review on Text Based Emotion Detection

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ABSTRACT

Text devices are effectively and heavily used for interactions these days. Emotion extraction from the text has derived huge importance and is upcoming area of research in Natural Language Processing. Recognition of emotions from text has high practical utilities for quality improvement like in Human Computer Interaction, recommendation systems, online education, data mining and so on. However, there are the issues of irrelevant feature extraction during emotion extraction from text. It causes misprediction of emotion. The collected data from the dataset are pre-processed for data cleansing, appropriate features are extracted from the pre-processed data, relevant ranks are assigned for each extracted feature in the ranking phase and finally, the data are classified and accurate output is obtained from the classification phase. To get more observations, we read old research papers and made some conclusions accordingly.

1. INTRODUCTION

In [1-2], Humans always make decisions based on their emotions in daily life. While it typically comes effortlessly to humans to recognise and comprehend emotional states, computational routine is severely hampered by these tasks. Artificial Intelligence Science is a multidisciplinary field that, to mention a few, intersects with robots, emotion recognition, data mining, and human computer interface.

In [3], textuality can be expressed as either a positive, negative, or neutral emotion. It is possible to determine a person's emotional intensity by taking into account the textual information that is provided on blogs. Alexa must always be plugged into a wall outlet. It's my fault I didn't check. Here, the customer makes a more strident criticism of the purchase. Humans are capable of recognising emotions, and this fact has had an impact on how emotions are understood scientifically.

In [4], the method of locating distinct emotions conveyed in text is known as emotion detection. It is possible to see sentiment analysis and its more precise model as a natural extension of emotion analysis.

In [5], a sentiment is an attitude, belief, or conclusion brought on by a sensation. Sentiment analysis [1-8], often known as opinion mining, examines how individuals feel about particular things. The two methods in [5] have substantially fixed the aforementioned flaws: Each product review must first pass inspection before being posted. Second, each review must provide a score that serves as the actual evaluation.

This study [6] advances the automation of emotion identification from text material. The act of allocating a new message to a previously defined emotion category is referred to as "identifying the emotion of a particular text message or document." This is known as 'Classification.'.

In [7], text communication is one of the most significant ways to deliver information in the digital age. This study discusses text analysis in order to automate the initial level of helpdesk services and discern between critical and irrelevant communications with a low priority.

In [8], a greater understanding of this phenomena might have implications in the field of HCI (Human Computer Interaction), such as programmes that aim to change human behavior. Our study's purpose is to undertake a multimodal integration of EEG and peripheral physiological information for emotion identification. Physiological pattern recognition has the potential to aid in the assessment and quantification of emotional states that impact health, such as stress and rage. The immune system is hampered by affective states such as despair, anxiety, and persistent rage. Changes in physiological signals can also be analyzed to look for symptoms of stress while people engage with technology. Music's ability to elicit emotional states is widely established. In IAPS stimuli and self-assessment labels were utilized to measure arousal and got 55% and 54% for EEG, physiological, and fused characteristics, respectively.

In [9], computational linguistics is a field of study that seeks to analyze language events automatically. The WordNet is one of the most important lexical and structured resources (Fellbaum, 1998). The study outlines the creation of a preliminary WordNet for an endangered Peruvian language. Shipibo Konibo is one of Peru's 47 indigenous languages, with around 23,000 speakers.

In [10], Text sentiment analysis may assist determine writers' opinions and emotive purpose, as well as their attitudes, assessments, and inclinations toward certain topics. In this paper, we look into the problem of recognising emotional emotions in text. For automatically identifying emotional and non-emotional utterances, we employ a knowledge-based technique. The preliminary results suggest an improvement in performance over baseline accuracy.

In [11], Speech-based emotion, facial expression-based emotion, and text-based emotion are three ways that people can convey their emotions. Although enough study has been done to recognise visual and spoken emotions, text-based emotion identification still needs to draw the attention of researchers. The ability to recognise human emotions in text is becoming more and more crucial in computational linguistics from an application standpoint. Joy, sadness, anger, surprise, hate, fear, and many other emotions can be expressed.

In [12], user emotions have been recognised using both hard sensing methods and soft sensing approaches. Systems for recognising emotions have been developed using a variety of emotional models. The hourglass model, which has recently been proposed, is a scientifically inspired and psychologically motivated theory that holds that emotional experiences are the outcome of the selective activation and deactivation of various brain resources. Ekman's model, which divides emotions into six universal categories, is another popular paradigm.

In [13], some modern systems are based on like-like embodied agents as a new multi-modal communication means in order to improve textual techniques such as email, online chat platforms, and dialogue systems. The BodyChat technology most famously uses embodied conversational avatars to simulate face-to-face communication between people. Work on "textual affect sensing" suggests examining the text message itself for affective aspects as a complementary strategy.

In [14], computers are capable of processing one page of text in milliseconds simultaneously. Here, machine learning (particularly text mining) can be highly useful in tackling these problems and can digest information much more quickly than a human can. The goal of this effort is to use emotions to assign messages in the help desk the highest priority possible.

In this study[15], test two different feature types for text representation in machine learning-based emotion classification. The first type has a corpusbased unigram representation of text as one of its features. Words from emotion lexicons make up the features of the second type. One of these lexicons has words that we mechanically pulled out of Roget's Thesaurus (1852). We selected words based on how closely they matched a core vocabulary of keywords that correspond to each emotion type. In a series of ML experiments, when the features are integrated, we achieve good results.

In [16], hierarchical multi-label categorization, HMC is analyzed and contrasted with the conventional classifiers. With a rise in the amount of data available, hierarchies that are specialized and specific become more necessary. Complex neural network classifiers have a substantially higher number of hyperparameters than currently used classification methods, making them difficult to assess and computationally expensive. Application of the local classifier strategy is difficult when different facets of the hierarchy are covered by different classifiers. With the aid of capsule networks, picture recognition domains in the field of natural language processing may be examined based on modifying and refining the underlying data and latent structures. With the aid of capsule networks, the HMC may be able to identify and classify the image's underlying structures.

In [17], two basic methods, lexicon-based approach and machine learning (ML), are frequently used to perform ED. Inaccurate text classification is the outcome of these problems. The current study suggests employing a string vector to enhance the Multinomial Naive Bayes algorithm (MNB). The corpus is used to create a similarity matrix, which is later transformed into a string-based version of MNB for classification purposes. Facebook posts aimed at the diabetes community made up the corpus chosen for this study. Nearly 451 million individuals (aged 18 to 99) have been diagnosed with diabetes worldwide, and by 2040, that figure is anticipated to rise to 693 million. Diabetes is one of the biggest global health challenges. Social media platforms like Facebook, which help to connect people with shared conditions and experiences, have developed into a valuable resource for the community.

2. RELATED WORK

In order to enable the adaptation of computer systems to these states, approaches for detecting, recognising, and forecasting human emotions are referred to as effective computing. This language includes both unimodal and multimodal analysis as part of affective computing. Here also make use of long short-term memory networks (LSTMs), which are able to predict events from running texts of different lengths. Affective computing, however, differs significantly from comparable tasks due to the abundance of frequently unbalanced target labels. As a result, both unique network designs and processes are needed for this operation. Affective computing provides an anthropomorphic route for the delivery of decision support by allowing one to infer individual and group emotional states from textual data. While nave network designs have trouble recognising emotions, deep learning has produced significant performance improvements for a variety of applications in natural language processing. In order to address the imbalances in the datasets, numerous improvements include both categorical and dimensional emotion models, requiring specialized algorithmic implementations that may include multi-class classification, regression problems, and transfer learning, among other things. Our findings demonstrate that baseline models from conventional machine learning are consistently outperformed by pre-trained bidirectional LSTMs. Even greater performance gains of up to 23.2% in F1-score for classification and 11.6% in MSE for regression are possible. We suggest sent effect, a tailored transfer learning method that utilizes the distinct job of sentiment analysis (instead of many datasets, as is typically the case), and which results in further performance increases of between 5.6% and 6.6% [1]. A comprehensive set of baseline datasets would greatly aid the process of enhancing effective computing performance. Machine learning

and lexicon-based methods are two examples of the computational techniques used for the automatic recognition of text-based emotions. Due to the diversity of techniques, we can only briefly review the main research streams here; for in-depth methodological surveys, see Calvo & D'Mello (2010) and Poria et al. (2017).

A distinct set of labels were defined by categorical emotion models, which were used to annotate the majority of datasets. Due to their popularity, basic emotions (or subsets thereof) are frequently picked, and the chosen emotions largely follow recommendations from the various affect theories.

There are two types of algorithms:

- 1) Lexicon-based technique- Sent Affect transfer learning,
- 2) Machine learning- Deep learning We employed the following techniques: (a)Naive deep learning baselines,

(b)Traditional machine learning baselines.

Proposed deep neural networks for affective computing baselines,

- a) Dropout layer,
- b) Bidirectional processing baselines, (c)Weighted loss functions for unbalanced data baselines [1].

In [2], there are various uses for emotion recognition in computers nowadays. For instance, the development of smart homes and smart offices uses physiological signals to recognise emotions. The major goal of the study is to gather information, examine all significant emotion identification techniques created in the last ten years, and identify the approaches that work best for text, physiological signals, facial emotion detection, and spoken emotion recognition. The purpose of this work was to evaluate and compile all relevant and effective emotion identification techniques created in the previous ten years. The main approaches used for Facial Emotion Recognition (FER) fall into two categories: feature-based and model-based methodologies. Numerous feature extraction and selection techniques are employed, including Gabor wavelets, facial landmarks, local binary patterns (LBP), Weber local descriptors (WLD), active units (AUs), histograms of oriented gradients (HOG), geodesic path difference, and local directional patterns (LDP). Popular model-based strategies for recognising facial emotions include neural network models, 3D face recognition models, multi view models, models primarily based on support vector machines (SVMs) classifiers, bayesian belief networks etc.

The four basic strategies for speech emotion recognition are prosodic features, phonetic features, mathematical models, and neural models. Convolutional and artificial neural networks, models based on the discrete wavelet transform (DWT), anchor models, vector space modeling, Gaussian mixture models, and hybrid models are a few of the widely used techniques. With accuracy rates of 98.83%, 99.47%, 87.15%, and 87.02%, the Stationary Wavelet transform for Facial Emotion Recognition, Particle Swarm Optimization assisted Biogeography based optimization algorithms, Statistical features coupled with various methods for physiological signals, and Rough set theory coupled with SVM for text semantics produced the best results. The biogeography-based optimization techniques with Particle Swarm Optimization assistance provide the best results overall, with an accuracy of 99.47% on the BES dataset.

In [3], psychologists think that once triggered, a person's internal mechanisms for a small number of emotional states (often happiness, sadness, anger, contempt, and fear) may be easily and objectively assessed. Several methods for determining a person's emotional state from textual data have been compared in this research. The three main methods for modeling emotions in psychology research—the categorical method, the dimensional method, and the appraisal-based method—were examined. Additionally, many computational methods for text-based emotion identification were reviewed, including keyword-based, rule-based, machine learning-based, and hybrid methods. It further examines the state-of-the-art with an emphasis on the methodologies employed, evaluation metrics, datasets used, contributions that have meaning, and limits that are helpful to new researchers.

In [4], emotion detection can be utilized in recommender systems and human-computer interactions to create interactions or recommendations based on the user's emotional state. Reviewing the literature demonstrates how difficult it is to recognise emotions. It is primarily due to two things: first, emotion detection is a multi-class classification task that combines a number of issues with machine learning and natural language processing; second, emotion expression in text is elusive because emotional language is complex and human emotions are also complex. Based on the research that is currently available, we reviewed the state of emotion identification in textual data in this paper. While there have been many successful methodologies and resources for sentiment analysis Introduced recently, researchers have turned to emotion detection in order to distinguish between various negative or positive emotions after realizing the value of more fine-grained affective information in decision making.

Additionally, the availability of extensive self-expression text about any major or minor event, idea, or product due to the growth of social media over the past two decades points to a great potential to change how entities and organizations can use this information as a foundation for their upcoming decision-making processes.11 features in the SVM multi-class classifier, including bigrams, personal pronouns, adjectives, and unigrams An accuracy of 73.24% was achieved using the Word-net Affect lexi-con, Word-net Affect lexicon with left/right context, Word-net Affect emotion POS, POS-bigrams, Dependency-Parsing, and Emoticons [4].

In [5], sentiment analysis, often known as opinion mining, is the study of people's attitudes, sentiments, or feelings about specific things. This essay addresses the categorization of sentiment polarity, a crucial issue in sentiment analysis. Amazon.com online product reviews were chosen as the source of the study's data. With thorough explanations of each stage, a sentiment polarity categorization process has been developed. Both review-level categorization and categorization at the sentence level have been tested [5]. Software used in this research paper is SciKit and steps followed are

:(a) Data collection, (b)Sentiment sentences extraction and POS tagging, (c)Negation phrases identification, (d)Sentiment score computation for sentiment tokens, (e)The ground truth labels, (f) Feature vector formation. Methodologies that have been used are :-Naïve Bayesian classifier,-Random forest,-Support vector machine (SVM)

In [6], for classification, machine learning techniques such as Support Vector Machine (SVM), Decision Tree, Naive Bayes, and Generalized Linear Models are commonly employed. Text data should be represented in an appropriate document representation model prior to categorization. The document representation paradigm known as the Vector Space Model (VSM) was used in this study. To improve classification accuracy, an addition to the Term Frequency - Inverse Document Frequency (TF-IDF) weighting approach is presented in this study. This study contributes to the field of emotion identification from text content. It provides a term weighting approach for representing text content in Vector Space. The article discusses the feature extraction technique used to determine emotions from text, which was employed in the tests

In [7], an emotion identification system based on machine learning has been enhanced. This study used a training set including 558 manually tagged English texts based on real-world helpdesk queries. The first half of the database (279 samples) was utilized for training, and the second half (279 samples) for testing. It employs adaptive artificial intelligence approaches that can adapt to the surroundings of the firm. The major contribution is an emotion identification system that analyzes text content semantically and gives an emotional class to the message. There were five emotional classifications found (afraid, furious, sad, satisfied, and astonished). The training and testing database contains 558 English texts, 50 percent of which were utilized for training and 50 percent for validation. The SMS messages came from an actual helpdesk system.

In [8], we investigated automatic classification of emotional states in physiological data from the central and peripheral nervous systems using the QDA classifier pattern recognition methodology in combination with feature selection and reduction methods (Genetic Algorithm). Showing images of IAPS photos to categorize emotion in the three main sections of the valence-arousal space is the stimulus to trigger emotions. Although EEG signals appear to perform better than other physiological signals, the outcomes of different ways in brain-to-peripheral fusion are more robust.

In [9], the goal of this research was to create a new lexical and synonym-based resource for the Shipibo-Konibo language. Based on the synsets codification, this resource employs the worldwide standard for locating translations in different languages. In Shipibo-Conibo, a multilingual dictionary was pre-processed to extract information about word entries and their meanings. Then, using the Spanish WordNet, an algorithm linked each Shipibo-Konibo word meaning with its Spanish counterpart[9]. The alignment technique compares glosses of Shipibo word entries with data from a Spanish WordNet. A word2vec model (Mikolov et al, 2013) was trained for this study using a generic dataset (without annotation) of roughly 1.4 billion words from the Spanish language (Cardellino, 2016). Furthermore, the Tree-tagger (Schmid, 1995) was utilized to extract grammatical categories and lemmas from Spanish words.

In [10], annotation agreement research reveals differences in agreement among judges for various emotion categories and intensities. We discovered that the annotators agreed the most when it came to recognising instances of fear and enjoyment. Experiments in automatic emotion categorization employed knowledge resources to detect emotion-bearing words in phrases. Our baseline accuracy has been greatly improved.

In [11], human-computer interaction research in the area of emotion detection is crucial. While enough research has been done to identify emotions from visual and audio data, textual data emotion recognition is still a relatively new and active study area. In this research, existing techniques for extracting emotion from text are evaluated along with their shortcomings, and a novel system design that might work effectively is suggested.

In [12], we developed a novel method based on a fine-grained level for categorizing emotions from textual input. The extensive syntactic and semantic analysis of the text and the use of several ontologies, including Wordnet and ConceptNet, in the emotion recognition process are our contributions. Our classifier becomes context sensitive through syntactic and semantic analysis of the sentence, and it generalizes the training set with the aid of WordNet and ConceptNet. This results in higher coverage of emotion rules. On two independent datasets, one made up of blog posts and the other of tweets, we tested our methodology. Our strategy exceeded the most recent technique for emotion classification from text (EmoHeart).We demonstrated that comparing the relationships between the sentence's words might produce results that were more accurate than when each word's emotional rating was given a separate score. We also demonstrated that our classifier outperforms EmoHeart even when the training and test sets are different. Furthermore, the suggested classifier's architecture is quite adaptable, making it simple to expand it to identify any number of emotions by offering a sizable training set that includes all the necessary emotions.

In [13], an approach to estimating emotions based on textual interaction is presented in this research. Our method includes the suggestion of a wordspotting strategy as well as syntactical sentence-level analysis. Affect dictionaries, basic natural language processing methods, and common sense understanding of the real world have all been used to study and implement the problem of emotional reasoning based on affective literature [5,11,13]. Our strategy is founded on the emotional lexicon, basic common sense knowledge norms, and sentence-level processing. In contrast to prior studies, we take a real-time method to determine the emotional content of online text messages in order to establish a connection between the speaker and the conversational material.

In [14], this paper describes an emotion recognition and detection method for unstructured textual input. The programme employs text-mining and machine learning techniques. methodologies and text preprocessing techniques (such as stopword and synonym substitution, lemmatization, and spellcheck). Each emotion's separated submodels—afraid, sad, satisfied, furious, and surprised—form the foundation of the structure. On a manually labeled Czech text database developed from actual helpdesk support, the system's accuracy was evaluated. Three suggested optimization techniques were used to improve the final system's accuracy: 1) sequential attribute elimination based on backward elimination and modified for multi-model structure, 2) token groups based on manually defined dictionaries, and 3) expanding train data sets during practical testing. With the help of these optimization techniques, accuracy was raised by 11.40%, and the overall system now recognises 5 emotional classes with an accuracy of 86.89%. With a combination of the system structure, suggested optimization techniques, and a larger data set (3346 manually labeled samples) that is less susceptible to overfitting, we surpassed current state-of-the-art algorithms.

In [15], we were able to show, using a corpus of blog phrases annotated with emotion labels, that a combination of corpus-based unigram. Basic emotion categories in written text can be automatically distinguished by features and features derived from emotion lexicons. These variables all boosted memory when combined in an SVM-based learning environment, and the resulting F-measure values significantly outperformed the baseline scores for all emotion categories. We also provided a way for creating an emotion lexicon based on the semantic similarity of words to a collection of core emotion terms for each emotion category, which was generated from Roget's Thesaurus. The emotion classification exercises served as a means of illustrating the usefulness of this emotion lexicon.

In [16], as opposed to conventional neural networks and single scalar value features, a vector containing the latent information of the capsule output is assigned to each category of the hierarchy. The many instances of the category's existence, along with the activation and orientation, are represented by the pseudo-probability, which is determined by the length and the equivariant vector. The capsules are exponentially more informative than conventional perceptrons because of the vector character of distributional representation. All of the labels in the hierarchy are taken into account when treating the HMC job as a multi-label classification problem. The capabilities of the capsules when performing sentiment analysis are significantly constrained without the use of routing algorithms based on RNN. It is possible to improve the accuracy of n-ary relation extraction by using a capsule network and a BiLSTM. Capsule networks can assist with task distinction when learning numerous activities. The routing method clusters the features of each task in order to encapsulate each feature into a number of capsules. Other frequent applications include NLP span aggregation, emotion identification, and toxin detection. The capabilities of the capsules when performing sentiment analysis are significantly outperform conventional neural networks for TC.

In [17], in recent studies, emotion has been described as a quintuple (e, a, m, f, t), where (e) denotes the target of the entity, (a) the target aspect of (e) that is responsible for the emotion, (m) the type and intensity of the emotion, (f) the entity experiencing the emotion, and (t) the moment the emotion was expressed. For instance, as stated in the sentence below: "I am particularly satisfied with the football team captain today." Joy is the feeling represented by (m), the football team by (e), the team captain by (a), and the term delighted suggests that it is more intense than joyous. The person who experienced the emotion (f) in the statement is represented as (t) in the present. ED examines and differentiates several types of sentiments through the expression of texts in order to determine how content people are in connection to many factors such as the environment, health, economy, and society. People now utilize websites like Facebook and Twitter to express their thoughts, opinions, and complaints as a result of the growth of social media. This provides an enormous resource of viewpoints that can be mined, and their emotions can be recognised. For organizations and individuals, a detection system that can recognise facts, attitudes, and emotions in text opens up a world of possibilities, such as advising or forecasting customer purchases. Despite the fact that patient emotion has been shown to be important in healthcare, there are no studies that specifically address users' online communication in that field.

3. METHODOLOGIES USED

- I. *Categorical approach:* The categorical approach to emotion involves classifying emotions into fundamental, well understood categories or different groupings. The eight emotions are expressed in pairs that are the opposites of one another, such as surprise vs anticipation, joy versus sadness, rage versus fear, and trust versus contempt. However, they acknowledged that emotions were the outcome of how an individual's perception of events and emotions varied depending on their intensity.
- II. Dimensional approach: This method assumes that emotional states are linked together rather than existing in isolation. In order to illustrate how emotions are connected based on the event and their degree (low to high) of occurrence, it is depicted in dimensional space (unidimensional and multidimensional). More information on multi-dimensional models for representing emotions is explored in this article [2].

The Dimensional Model can be thought of as an extension of the appraisal-based method. Based on the principle of appraisal, it incorporates componential emotion models. The appraisal hypothesis explains how multiple emotions can be triggered by the same event in diverse people and at various periods. Significant components including cognition, expressiveness, physiology, motivation, movement, reactions, and sensations are only a few examples of how the emotions might vary.

The following sections explored the various methods that have been suggested in the literature for extracting emotions from text:

- -Keyword-based strategy
- -Corpus-based methodology
- -Rule based approach
- --Machine learning approach
- --Deep learning approach
- Hybrid Approach
 - III. Evaluation Metrics: Metrics for Evaluation are used to compare the statistics of fit-good models. The metrics Kappa Coefficient, multi label accuracy (Jaccard accuracy), F-Score, Precision and Recall, Accuracy, Pearson Correlation, 10 fold cross validation, and Chi Square are the most frequently employed to evaluate models [3].

Steps involved in the process are as -Psychological Models of Emotional, Resources for Detecting Emotions in Text - Labeled Text - Emotion Lexicons - Word Embedding Complexity of Expressing Emotions in Language.

Methods used are :- (a)Supervised approaches:Naive Bayes, SVM classifier, Ekman's model, Decision Tree, and KNN.

(b)Unsupervised approaches: Latent Semantic Analysis (LSA), Probabilistic Latent Semantic Analysis (PLSA), Non-negative Matrix Factorization (NMF), and ANEW(Affective Norm for English Words) [4].

- IV. Oracle's PL/SQL packages: These are used for feature extraction from text documents, while Oracle's ODM SVM tool is used for text categorization. This experiment may be thought of as the baseline, which is carried out in order to determine the forecast accuracy of Oracle's feature extraction technique. To compute the weight of words in both training and testing data, use Term Frequency-Inverse Document Frequency (TFIDF) as the weighting approach. To compute the weight of terms in training data, use TF-IDF, and to calculate the weight of terms in testing data, use Term Frequency Inverse Document Frequency-Class Frequency (TF-IDF-CF). To determine the weight of words in both training and testing data, use the TF-IDF-CF weighting approach. Calculate the weight of words in both training and testing data using the suggested new weighting approach[6].
- V. Acoustic Model Architecture: The collection of emotions is based on the acoustic model architecture proposed by Roddy Cowie. This model explains a wide range of emotions depending on the degree of positivity and activity. The emotion "surprised" is not described in the acoustic model stated, however it may be noted on this diagram at locations in the positive active quadrant. The data described in Section III is divided into single words (referred to as tokens) and provided to the input with the value of term frequency inverse document frequency (TF–IDF). Each token represents one characteristic for an artificial intelligence-based classifier, in this instance SVM [7].



Simplified acoustic model with emotions, which were used in design of emotion recognition system

- VI. QDA Algorithm: To categorize emotion states into three groups, we employed Quadratic Discriminant Analysis (QDA) pattern recognition algorithms. We utilized the 'diag quadratic' kind of QDA to classify data, which fits a multivariate normal density to each group and assumes the covariance matrices are diagonal. The features employed were either based on EEG alone, peripheral signals alone, or a combination of the two. To get better outcomes, two assessment measures are considered: first, utilizing half of the data for train and half for test, and second, using the Leave One Out approach[8].
- VII. An algorithm was developed to automatically extract terms from an old-fashioned bilingual Spanish-Shipibo dictionary (Lauriout et al, 1993). A structured output with numerous fields is obtained. To begin, there are nine distinct fields. At the conclusion of the entry, there are three distinct fields: synonymous paragraph, parent word, and sub-entry type. The last two are only applicable when the term is a sub-entry associated with a parent main entry.

Distribution of words with and without ambiguous senses found in the Shipibo-Konibo dictionary: Number of senses (#s.) per Part-of-Speech (POS) tag We employed Naive Bayes and Support Vector Machines (SVM) for our binary classification studies, which are widely used in sentiment classification applications. Stratified ten-fold cross validation was used in all studies. The naive baseline for our trials was 65.6%, which is the accuracy attained by labeling all instances in the dataset with the label of the most common class (in our case, NE). The greatest accuracy attained using SVM was 73.89%, which was greater than the baseline. To investigate the contribution of different feature groups to classification performance, we ran tests using (1) GI features only, (2) WordNet-Affect features only, (3) combined GI and WordNet-Affect features, and (4) all features (including the non-lexical features). Furthermore, we did not address the scenario of typographical mistakes and orthographic elements (for example, "so sweet") that indicate or enhance emotion in text in our trials[10].

- VIII. Capsule Networks: The primary capsules, which make up the first layer of capsules in the network of capsules, can accept inputs of any number of dimensions. They might be extracted from a convolution layer or a recurrent network's hidden state. Semantic word representations, local order, and other such latent information may be present in the primary capsule's output vector. The output of the capsule is multiplied by a weight matrix to get the prediction vector. The probability of the associated category is determined using the classification capsule based on vector length. The output and contribution of each main capsule are determined by the coupling coefficient. Additionally, a dynamic routing heuristic is used to derive the categorization capsule features. The log prior probabilities are applied to the classification capsule and the primary capsule coefficients when a Softmax function is used to produce coupling[16]. The log prior probabilities are applied to the classification capsule and the primary capsule and the primary capsule coefficients when a Softmax function is used to provide coupling.
 - In hierarchical multi-label classification (HMC), one or more class labels are applied, and the HMC sample data are organised and structured. The categories of the document serve as its labels for text classification, and it is regarded as a sample (TC).
 - Different Recurrent Neural Networks (RNNs) and Convolutional Neural Networks (CNNs), including the long short-term memory units (LSTMs), are used because of their efficient performance in TC tasks.
 - Concatenated multi-layer perceptrons (MLPs) are a tool used by some researchers to link together the various levels of the class hierarchy.

Certain methods outperform the MultiMNIST, affNIST dataset, and other classification tasks as compared to the complex CNN structures.

IX. String Vector and K-Nearest Neighbor (KNN) Algorithm: A singular value decomposition method to extract features from latent semantic indexing (LSI), with the results demonstrating that LSI is a superior textual representation technique because it preserves semantic information between words. Many techniques have been adopted to address these issues. To handle large feature sets for text classification, authors in [5] presented a variety of dimensionality reduction techniques like root-based stemming, light stemming, and singular value decomposition (SVD), while FOREX market exchange from news headlines was predicted using a multi-layer dimension reduction algorithm based on semantics and sentiment. The accuracy of text categorization was enhanced by 5% utilising the string vector and k-nearest neighbor (KNN) algorithm by the researchers compared to the conventional method of numerical vectors. The researchers also refined the Agglomerate Hierarchical Clustering (AHC) algorithm, extending previous work, and demonstrating that dimensionality reduction is improved by changing numerical vectors to string vectors. This study examines how string vectors plus a conventional machine learning technique, Multinomial Naive Bayes, can improve emotion classification (MNB)[17].

In addition, the following techniques were used in [17]:

- a) Diabetes corpus: Facebook postings from six groups with a connection to diabetes were extracted for a period of six months.
- b) ED strategy: Using keywords that were taken from the pertinent posts, the suggested keyword-based emotion filter identifies articles that contain some form of emotion. This study was based on the NRC Emotion Lexicon (Emolex), which has 14,181 words and eight basic emotions associated with each of them. (c)Evaluation: A total of 800 posts were selected at random and used for the evaluation. The weighted average of precision and recall, known as the F-measure, was one of the two metrics used in the study. Recall measures the number of false negatives, while accuracy measures the number of incorrect positives.

4. CONCLUSION

This study's goal is to provide an overview of available techniques, models, datasets, lexicons, metrics, and their limitations for identifying emotions & increase accuracy in text that would be helpful to researchers conducting emotion detection tasks.Our findings demonstrate that baseline models from conventional machine learning are routinely outperformed by pre-trained bidirectional LSTMs.These techniques often allow for the recognition of seven fundamental emotions. With accuracy rates of 98.83%, 99.47%, 87.15%, and 87.02%, the Stationary Wavelet Transform for Facial Emotion Recognition, Particle Swarm Optimization assisted Biogeography based optimization algorithms, Statistical features coupled with various methods for physiological signals, and Rough set theory coupled with SVM for text semantics produced the best results. the investigation' findings show that LSTM produces better subset accuracy, SVM produces the most precision, while capsule networks using the BGC dataset produce the highest recall and FI. The outputs of the SVM and capsule network algorithms both perform notably better than those of the LSTM and CNN.The performance decline, however, is more significant at the lower levels of the hierarchy. At the base of the hierarchy, for labels with increasing margins of higher specificity, capsule networks do better. Comparing the capsules to LSTM and CNN for various datasets, it is clear that they perform noticeably better in handling label combinations. As the number of iterations climbs, the method's performance increases exponentially.

The emotions and sentiments from the twitter data were used for the text preparation based on keyword-based technique. They introduced an architecture designed to give various settings improved flexibility and a systematic interpretation of textual input. That is, using case-based reasoning, semantic analysis, semantic information extraction, designing an ontology based on emotion models, and the acceptance of new terms. The principles of statistics, linguistics, and computation are then used to construct the rules of emotion. Later, the finest rules are chosen.

The complexity of human emotions and the use of implicit and metaphorical language in their expression, among other factors, make us believe that simply repurposing standard methodologies will not be sufficient to capture these complexities, and it is important to pay attention. Both sentence-level categorization experiments and review-level classification experiments are conducted with encouraging results. The cross-validation procedure is then carried out ten times, using the validation data from each of the ten subgroups exactly once each time. Then, an estimation is created by averaging the ten findings from the folds. Receiver Operating Characteristic (ROC) curves are also presented for a better performance comparison because training data are labeled under two classes (positive and negative) for the sentence level categorization. It is evident that the SVM model and the Nave Bayesian model perform indistinguishably from one another. On all vector sets, both models generally provide better accuracy than the Random Forest model.

One of the most serious issues is irony or sarcasm, which frequently leads to incorrect categorization by automatic systems. One of the most common approaches for emotion identification is based on keywords, as stated in the paper, where the authors produced findings with 81.0% accuracy.

Cognitive processes are also influenced by coping strategies such as wishful thinking, resignation, or blame-shifting. Emotional reactions, like many other phenomena investigated by cognitive psychologists, are extremely variable, varying considerably both within and among individuals based on non-observable factors such as objectives, beliefs, cultural norms, and so on.

In the future, we will use the annotated data to do fine-grained phrase categorization based on emotion categories and intensity. This study employs string vectors and the widely used Multinomial Naive Bayes machine learning approach to enhance emotion classification (MNB). Regardless of the emotions present in the data, it can be seen that employing string vectors improved the ED classification's effectiveness in general. Overall, the results shows how much of the conversation was negative, showing how deeply concerned this particular group is about the subject at hand—that is, diabetes. The lowest surprise count may be due to the feeling's potential to be classified as "neutral," meaning it can be used to signal both a positive and a negative surprise. The effectiveness of the ED could have been affected as a result.

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