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High-Speed and Low-Power Multipliers Using Modified HPM-Based Baugh-Wooley Multipliers Algorithm

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ABSTRACT

Multiplier is a heavily used mathematical process in digital signal processing and scientific applications. With approaching technologies, several researchers have tried and area unit hard to style high performance, low power consumption, little space implementation. This paper proposes a high speed multiplier style victimization VHDL (Very High Speed Integrated Circuits Hardware Description Language). The Baugh- Wooley formula is acting unsigned multiplication and two's complement. In changed Baugh- Wooley the important path delay has been reduced by victimization M-HPM tree conception and also the speed is increased. It's used ordinarily because the quickest number. Baugh Wooley number is another technique for signed multiplication. it's not wide used attributable to its quality of its structure. Here the look of 8-bit changed Baugh- Wooley number has been designed and enforced by standard technique and conjointly victimization High- Performance number Reduction tree (HPM) technique. The comparative analysis of all the look for the delay, space foot print and energy has done victimization Xilinx ISE 13.2 to indicate that Baugh Wooley number will become a lot of quicker. The results area unit evaluated and synthesized using Xilinx has been chosen for simulation.

Keywords: Multiplier, Baugh Wooley, M-HPM and XilinxTool.

1. Introduction

Multiplication could be a advanced operation, that is mirrored in its comparatively high signal propagation delay, high power dissipation, and huge space demand. once selecting a multiplier factor for a digital system, the bit dimension of the multiplier factor is needed to be a minimum of as wide because the largest quantity of the applications that square measure to be dead on it digital system. The bit dimension of the multiplier factor is, therefore, typically a lot of larger than the info drawn within the operands, that ends up in unnecessarily high power dissipation and excess long delay [1][3]. The most a part of this paper is that the reduction tree technique that is employed for coming up with a brand new Baugh Wooley multiplier factor design.

High Performance multiplier factor (HPM) reduction tree relies primarily on the generated partial product compression. It's fully regular and therefore the property of the adding cells in HPM is within the triangular form. The rationale for victimization triangular formed is that the triangular cell placement within the reduction tree technique incorporates a shorter wire length. In the paper style and implementation of standard eight bit unsigned Baugh Wooley and High Performance multiplier factor rule has done and compared the result obtained with the new style of eight bit unsigned Baugh Wooley and biological warfare multiplier factor rule victimization HPM reduction tree. The

comparative analysis has been done to prove that the new Baugh Wooley multiplier factor style quicker than the traditionalBaugh Wooley. The rule for four bitunsigned Baugh Wooley multiplier factor is shown in Fig 1.

| Unsigned | Multipl | icatio | n | |
|-------------------------------|-------------------------------|----------------------------------|----------|----------------------------------|
| | | A ₂ B ₂ | | A _o B _o |
| A,B partial product 🛶 | A ₃ B ₀ | A ₂ B ₀ | A_1B_0 | A ₀ B ₀ |
| A ₃ B ₁ | A2B1 | A_1B_1 | A_0B_1 | |
| A3B2 A2B2 | A1B2 | A ₀ B ₂ | | |
| + $A_3B_3 A_2B_3 A_1B_3$ | A ₀ B ₃ | | | |
| | | | | - |

Multiplying n bit by m bit gives (n + m) bit result

Fig-1: Illustration of 4 bit unsigned Multiplier Algorithm.

2. TWIN-PRECISION FUNDAMENTALS

Initially we have a tendency to gift the twin-precision technique exploitation associate degree illustration of unsigned binary multiplication. In associate degree unsigned binary multiplication every little bit of one amongst the operands, referred to as the multiplier factor, is increased with the second quantity, referred to as number [1].

| | | | | | | | | P _{ij} = | X _i Y | ľ j | | | | | |
|-----|-------------|------------------------|-----------------|-----------------|------------------------|-----------------|-----------------|------------------------|------------------|-----------------|-----------------------|-----------------|-----------------------|-----------------|-----------------|
| | | | | | | | | X 7 | X ₆ | X 5 | X 4 | X 3 | X ₂ | X 1 | X ₀ |
| | | | | | | | | y 7 | y 6 | y 5 | y 4 | y ₃ | y ₂ | y 1 | Уo |
| | | | | | | | 0 | p ₇₀ | p ₆₀ | p ₅₀ | p ₄₀ | p ₃₀ | p ₂₀ | p ₁₀ | p ₀₀ |
| | | | | | | | p ₇₁ | p ₆₁ | p ₅₁ | p ₄₁ | p ₃₁ | p ₂₁ | p ₁₁ | p ₀₁ | |
| | | | | | | p ₇₂ | p ₆₂ | p ₅₂ | p ₄₂ | p ₃₂ | p ₂₂ | p ₁₂ | p ₀₂ | | |
| | | | | | p ₇₃ | p ₆₃ | p ₅₃ | p ₄₃ | p ₃₃ | p ₂₃ | p ₁₃ | p ₀₃ | | | |
| | | | | p ₇₄ | p ₆₄ | p ₅₄ | p ₄₄ | p ₃₄ | p ₂₄ | p ₁₄ | p ₀₄ | | | | |
| | | | p ₇₅ | p ₆₅ | p ₅₅ | p ₄₅ | p ₃₅ | p ₂₅ | p ₁₅ | p ₀₅ | | | | | |
| | | p ₇₆ | p ₆₆ | p ₅₆ | p ₄₆ | p ₃₆ | p ₂₆ | p ₁₆ | p ₀₆ | | | | | | |
| | p 77 | p ₆₇ | p ₅₇ | p ₄₇ | p ₃₇ | p ₂₇ | p ₁₇ | p ₀₇ | | | | | | | |
| S15 | S14 | S13 | S12 | S11 | S10 | S ₉ | S ₈ | S 7 | S ₆ | S 5 | S ₄ | S ₃ | S ₂ | S ₁ | S ₀ |

Fig-2: Diagram of 8 bit unsigned Multiplier Algorithm

In that method one row of partial product is generated. Every row of partial product is shifted in step with the position of the little bit of the multiplier factor, forming what's unremarkably referred to as the partial-product array. Finally, partial product that ar within the same column ar summed along, forming the ultimate result. associate degree illustration of associate degree 8-bit multiplication is shown in Fig. 2.

3. BAUGH WOOLEY MULTIPLIER

The Baugh-Wooley multiplication is one amongst the economical ways to handle the sign bots. This approach has been developed so as to style regular multipliers, suited to 2's complement numbers. Let 2 n-bit numbers, multiplier factor (A) and number (B), to be increased. A and B are often delineated as

$$A = -a_{n-1}2^{n-1} + \sum_{i=0}^{n-2} a_i 2^i$$
$$B = -b_{n-1}2^{n-1} + \sum_{i=0}^{n-2} b_i 2^i$$

Where the a_i 's and b_i 's are the bits in A and B, respectively, and a_{n-1} and b_{n-1} are the sign bits[2][6]. The product, $P = A \times B$ is given by the equation:

a. Algorithms for Baugh–Wooley

The BW algorithm formula may be a relative easy method of playacting signed multiplications. Fig. three illustrates the formula for associate degree 8-bit case, wherever the partial-product array has been reorganised in step with the theme of Hatamian [1]. The creation of the reorganised partial-product array contains 3 steps: i) the foremost vital partial product of the primary N - one rows and therefore the last row of partial product except the foremost vital got to be negated, ii) a relentless one is intercalary to the ordinal column, iii) the foremost vital bit (MSB) of the ultimate result's negated[1].



Fig-3: Diagram of a signed 8-bit multiplication, using the Baugh–Wooley algorithm.



Fig-4: Block diagram of a signed 8-bit multiplication, using the Baugh–Wooley Architecture.

4. HIGH PERFORMANCE MULTIPLIER TREE

In High Performance reduction tree technique the first partial product bits are generated outside the tree. Once the generation of partial product bits; these partial product then place into the reduction tree to calculate the merchandise of the number [2]. this may be done mistreatment range of half adders and full adders planned during a tree structure.

a. M - HPM Baugh Wooley Multiplier

The conventional Baugh Wooley number may be altered and created it as high performance Baugh-Wooley number by calculative the partial product mistreatment AND gates, array of half adders and arrangement the complete adders during a tree structure as shown within the fig.6. The tree structure arrangement can minimize the routing wire length and thus performance are increased [2] [6]

Implementation of eight bit unsigned Baugh Wooley number mistreatment M - HPM methodology is just a straightforward methodology that is as drawn within the rule. The partial product may be calculated exploitation AND gates, half adder and full adder. These partial product may be calculated using CLA. Insertion of zero and therefore the partial product ar shown in Fig.6.That the design of eight bit unsigned Baugh Wooley number mistreatment HPM [6].



Fig-5: High Performance architecture for 4 bit unsigned Baugh Wooley multiplier.

For highspeed and/or low-power implementations, a reduction tree with exponent logic depth, like TDM, Dadda, Wallace or HPM [1] is most well-liked for summation of the partial product. Such a log-depth reduction tree has the advantage of shorter logic depth[9].



Fig-6: M - High Performance Architecture for 8 bit unsigned Baugh Wooley multiplier.

5 SIMULATION RESULTS

In this study, Simulation of 8 bit unsigned M - HPM Baugh Wooley Multiplier is implemented in VHDL and logic simulation is done by using ModelSim software and the synthesis is done using Xilinx ISE 13.2

| Value | Lini | 1,000,003 ps | 1,000,004 ps | 1,000,005 ps | 1,000,006 ps | 1,000,007 ps |
|-------------|---|---|--|--|---|---|
| 25 | | | | 25 | | |
| 30 | 1 | | 1 | 30 | | |
| 750 | | 64 | | 750 | | |
| 00000000000 | - | C | 000000000000000000000000000000000000000 | 0000000100000100 | 00 1000000 1000000 | 0000 |
| 00001000010 | | | 00001000010 | 10010110011100011 | 01001010001100 | |
| 00000000000 | - | 00000 | 000000000000000000000000000000000000000 | 0000011001000110 | 01000110010001100 | 10000000 |
| 00 | | | | 00 | | |
| | 25 30 750 0000000000 00001000000 00000000000 | 25 30 750 0000000000 0000100000 0000000000 | 25 30 750 0000000000 00001000000 0000000000 00000000 | 25 30 750 00000000000 00000000000 000000000000000000000000000000000000 | 25 30 30 750 000000000000000000000000000000000000 | 25 25 25 30 30 30 750 0000000000 000000000000000000000000000000000000 |

Fig-7: Simulation results for 8-bit ModifiedHPM Tree based Baugh Wooley algorithm.

a. RTL Diagram

RTL is Register Transfer Level. It describes the route through which the data transfer take place. It captures the behaviour and converts it into circuit.



Fig-8: RTL View of Full adder



Fig-9: RTL View of 8-bit Conventional Baugh Wooley Multiplier.



Fig-10: RTL View of 8-bitModified HPM Baugh Wooley Multiplier

6. COMPARISON CHART

a. Comparison Chart of Multiplier for Delay:



b. Comparison Chart of Multiplier for Power Consumption:



c. Comparison Chart of Multiplier for Delay and Power Consumption:



d. Comparison Chart of Multiplier for 4 bit and 8 bit Delay:



7. COMPARATIVE ANALYSIS

Analysis is done between the conventional Baugh Wooley Multiplier and Modified HPM Baugh Wooley Multiplier.

Table-1: Observations of Delay (4 bit & 8 bit) for Conventional Baugh Wooleymultiplier and M-HPM Tree basedBaugh Wooley multiplier.

| Parameter | | ntional Wooley | M - HPM Baugh Wooley | | | |
|-----------|-------|-------------------|-------------------------|-------|--|--|
| Delay(ns) | 4 bit | 8 bit | 4 bit | 8 bit | | |
| | 16.24 | 29.27 | 15.36 | 27.84 | | |

This above table gives the analysis of both the multipliers. In this table-1 the conventional as well as modified multipliers is compared. By the analysis we have come to know that modified HPM Baugh Wooley is faster when compared to conventional.

Conventional Baugh Wooley Multiplier versus HPM Tree based Baugh Wooley Multiplier in terms of delay,

power, area footprint and No. of LUTs. It is shown in Table 2.

| Parameter | HPM Baugh Wooley | Conventional Baugh Wooley | | |
|----------------------|---------------------------------|---------------------------------|--|--|
| Delay | 27.841ns | 29.278ns | | |
| Power Consumption | 11mW | 16mW | | |
| Area foot-print | 15.511ns route (55.7% route) | 16.469ns route (56.2% route) | | |
| No. of LUTs | 114 | 121 | | |

Table-2: Observations of Conventional Baugh Wooleymultiplier and HPM Tree based Baugh Wooley multiplier.

8. CONCLUSION

Analysis of changed HPM Baugh-Wooley number and standard strategies has been designed and enforced still as synthesized in Xilinx ISE 13.2 simulation. The simulation result and RTL schematic of the modified HPM Baugh-Wooley and standard number is shown in Figure 8.2. The Baugh-Wooley multiplier of the delay time is calculated for **4bit** is **16.247ns** and for **8 bit** is **29.27ns**. Then the Modified HPM Baugh-Wooley multiplier is calculated for **4 bit** is **15.36ns** and for **8 bit** is **27.84ns**. From the delay calculation it is found that, the Modified HPM Baugh - Wooley multiplier performs better.

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